

Communications Toolbox™

Getting Started Guide



MATLAB® & SIMULINK®

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Communications Toolbox™ Getting Started Guide

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Introduction

- “Communications Toolbox Product Description” on page 1-2
- “Configure Simulink Environment for Communications Models” on page 1-3

Communications Toolbox Product Description

Design, simulate, and analyze the physical layer of communications systems

Communications Toolbox provides algorithms and apps for the design, end-to-end simulation, analysis, and verification of communications systems. The toolbox includes a graphically-based app that lets you generate custom- or standard-based waveforms. You can create test vectors to verify receiver performance or to create datasets for artificial intelligence (AI) applications by adding RF impairments to waveforms. The toolbox lets you model propagation channels statistically or with ray-tracing solutions that include terrain and buildings. You can compensate for the effects of channel degradations and use SDRs to verify your designs with over-the-air (OTA) testing.

Communications Toolbox facilitates modeling communications links from antenna to RF chain to bit processing (with Antenna Toolbox™ and RF Blockset™). You can accelerate BER simulations using the cloud or your local cluster (with Parallel Computing Toolbox™). The toolbox helps you solve communications problems using AI techniques (with Deep Learning Toolbox™).

Configure Simulink Environment for Communications Models

Communications Toolbox Simulink Model Template

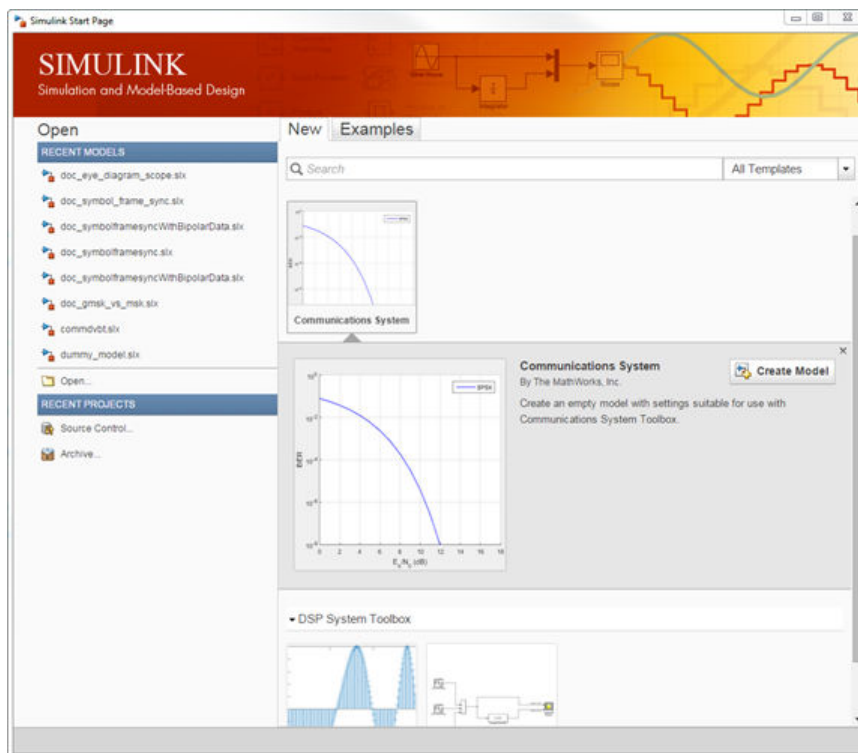
The Communications Toolbox Simulink model template lets you automatically configure the Simulink environment with the recommended settings for communications modeling. Communications Toolbox Simulink model templates enable reuse of settings, including configuration parameters. The model you create from the template uses best practices and takes advantage of previous solutions to common problems which helps you get started more quickly.

For more information on Simulink model templates, see “Create Template from Model” (Simulink).

Create Model Using the Communications Toolbox Simulink Model Template

To create a new blank model and open the library browser:

- 1 On the MATLAB® **Home** tab, click **Simulink**, and choose the **Communications** model template.
- 2 Click **Create Model** to create an empty model with settings suitable for use with Communications Toolbox. The new model opens. To access the library browser, click the **Library Browser** button on the model toolbar.



The new model using the template settings and contents appears in the Simulink Editor. The model is only in memory until you save it.

Communications Toolbox Simulink Model Template

When you create a model by choosing the Communications Toolbox Simulink model template, the model is configured to use the settings recommended for communications modeling. Some of these settings are:

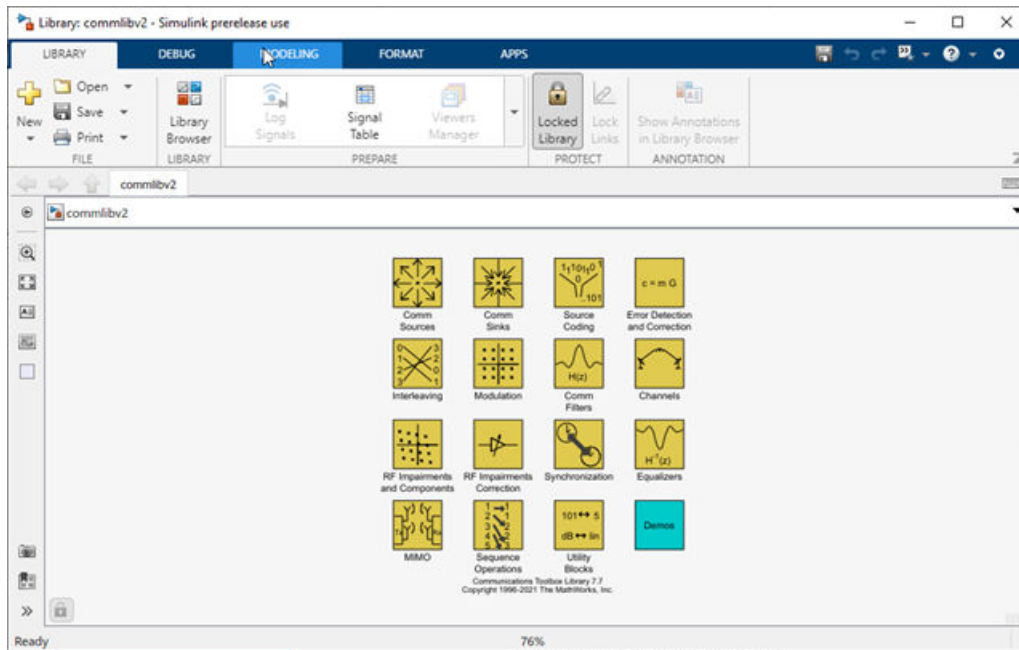
Configuration Parameter	Setting
'SingleTaskRateTransMsg'	'error'
'Solver'	'VariableStepDiscrete'
'EnableMultiTasking'	'Off'
'MaxStep'	'auto'
'StartTime'	'0.0'
'StopTime'	'inf'
'FixedStep'	'auto'
'SaveTime'	'off'
'SaveOutput'	'off'
'AlgebraicLoopMsg'	'error'
'RTWInlineParameters'	'on'
'BooleanDataType'	'off'
'UnnecessaryDatatypeConvMsg'	'none'
'LocalBlockOutputs'	'off'

Block Characteristics

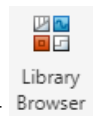
You can type `showcommblockdatatypetable` at the MATLAB command line to generate a table showing characteristics of Simulink blocks in Communications Toolbox.

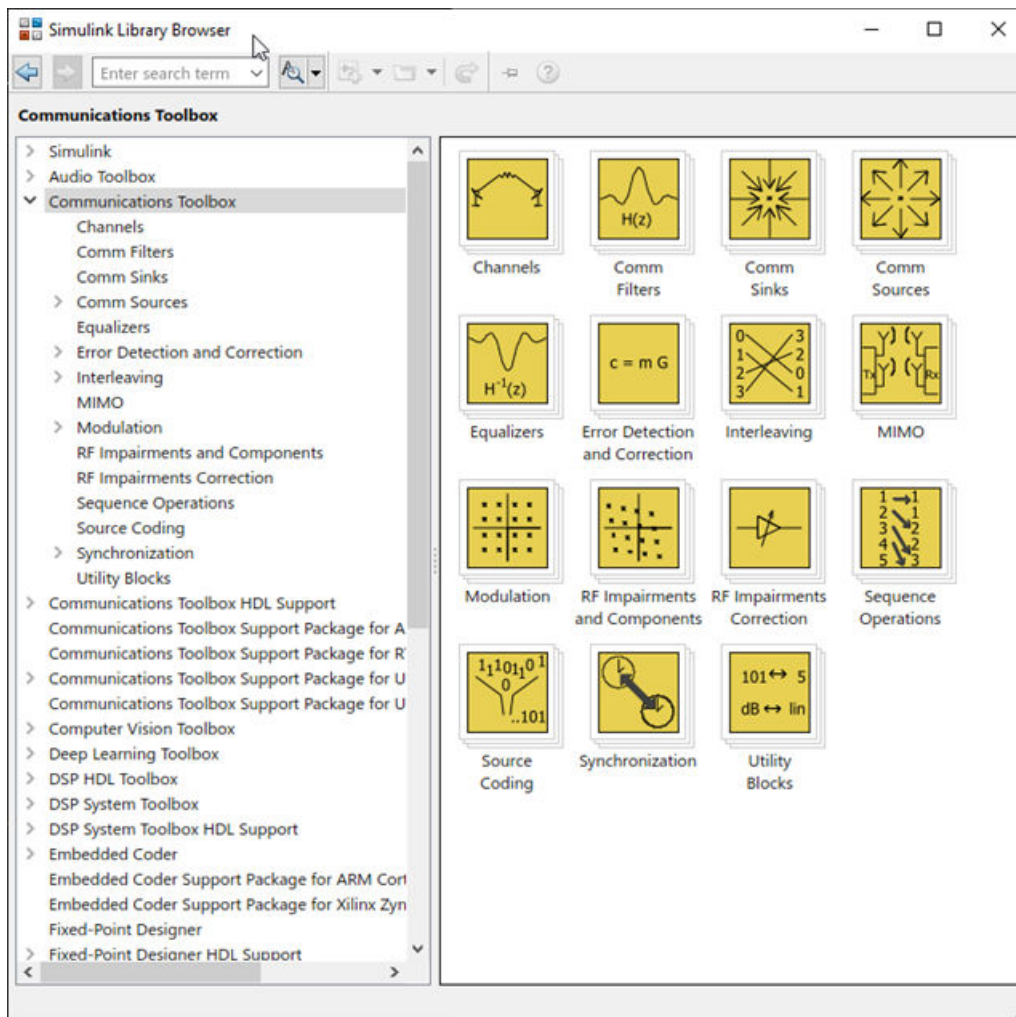
Access Communications Toolbox Block Library

You can access the main Communications Toolbox block library by entering `commlib` at the MATLAB command line.



Alternatively, to view the block libraries for the products you have installed, you can select from the **Library** section of the **Simulation** tab in a model window.

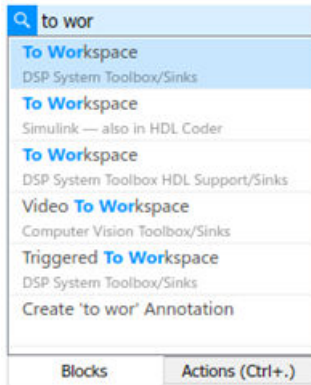




The left pane displays the installed products, each of which has its own library of blocks. To view the contents of a library in the right pane, select a product library in the left pane.

To Workspace Block Configuration for Communications System Simulations

When simulating a communications system and saving signals to the MATLAB workspace, configure the To Workspace block to save sample values as a 2-D array. To load the block preconfigured with the **Save format** set to Array and **Save 2-D signals** set to 2-D array, select the version in the DSP System Toolbox™ / Sinks sublibrary.



With these settings the output at each time step is concatenated along the first dimension. The first dimension of the array aligns with time such that `simout(1, :)` returns the first logged signal value. The output array contains only signal values and does not contain time data.

See Also

Functions

`showcommblockdatatypetable`

Blocks

To Workspace

Related Examples

- Why Simulink for Wireless System Design
- “Create Template from Model” (Simulink)
- “Create a Simple Model” (Simulink)

System Simulation

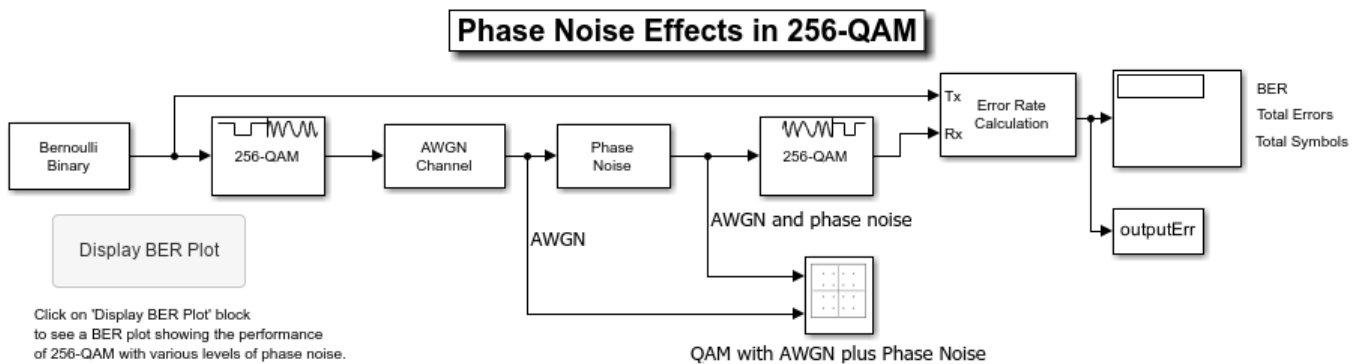
- “Examine 256-QAM Using Simulink” on page 2-2
- “Compute BER for QAM System with AWGN Using MATLAB” on page 2-6
- “Examine 16-QAM Using MATLAB” on page 2-7
- “Use Pulse Shaping on 16-QAM Signal” on page 2-13
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- “Introduction to OFDM” on page 2-26
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- “QPSK and OFDM with MATLAB System Objects” on page 2-42
- “Accelerating BER Simulations Using the Parallel Computing Toolbox” on page 2-45

Examine 256-QAM Using Simulink

This example shows you how to model a communications system with quadrature amplitude modulation (QAM), additive white Gaussian noise (AWGN) channel, and phase noise using Simulink®. The model displays constellation diagrams of the 256-QAM signal and performs bit error rate (BER) computations.

Overview

The `cm_comphasenoise` model, simulates the effect of AWGN and phase noise on a 256-QAM signal.



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- The Bernoulli Binary Generator block generates a random signal consisting of a sequence of 8-bit binary values in the range [0, 255].
- The Rectangular QAM Modulator Baseband block modulates the signal using baseband 256-ary QAM.
- The AWGN Channel block models a noisy channel by adding white Gaussian noise to the modulated signal.
- The Phase Noise block introduces noise in the angle of its complex input signal.
- The Rectangular QAM Demodulator Baseband block demodulates the signal.

These additional model blocks can help you interpret the simulation.

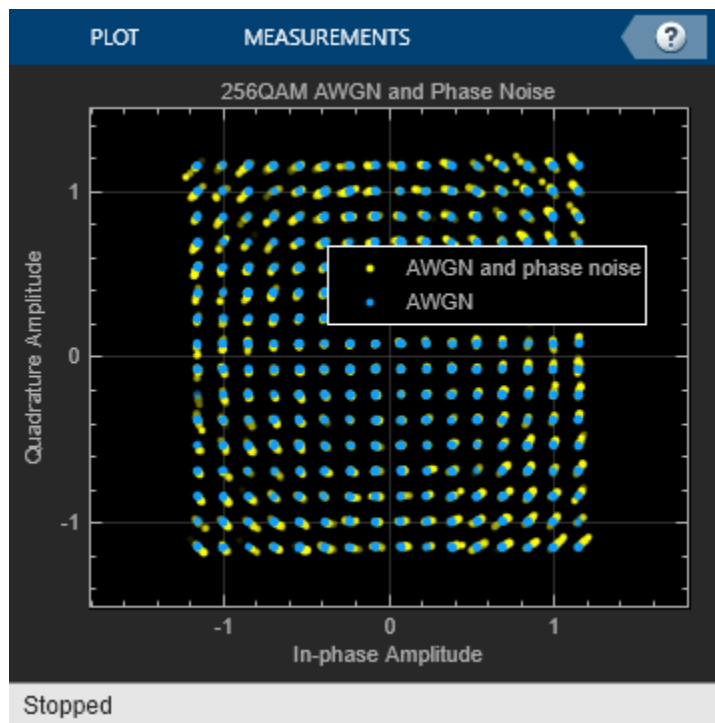
- The Constellation Diagram block displays constellation diagram of the signal with AWGN and phase noise added.
- The Error Rate Calculation block counts bits that differ between the received signal and transmitted signal.
- The To Workspace block, labeled `outputErr`, outputs the results to the workspace for use when plotting the results.
- A Callback Button labeled `Display BER Plot` opens a plot showing the E_b/N_0 performance curves for 256-QAM transmission and reception at various levels of phase noise.

Digital Modulation

The model simulates QAM, which is a method for converting a digital signal to a complex signal. The model modulates the signal onto a sequence of complex numbers that lie on a lattice of points in the

complex plane, known as the constellation of the signal. A plot of these points is called a *scatterplot* or *constellation diagram* of the signal.

The constellation diagram shown here displays the baseband 256-ary QAM with AWGN added, and with AWGN and phase noise added. The points in the constellation diagram do not lie exactly on the constellation shown in the figure because of the added noise. Phase noise alters the angle of the complex modulated signal, causing a radial displacement of constellation points.



Run the Simulation

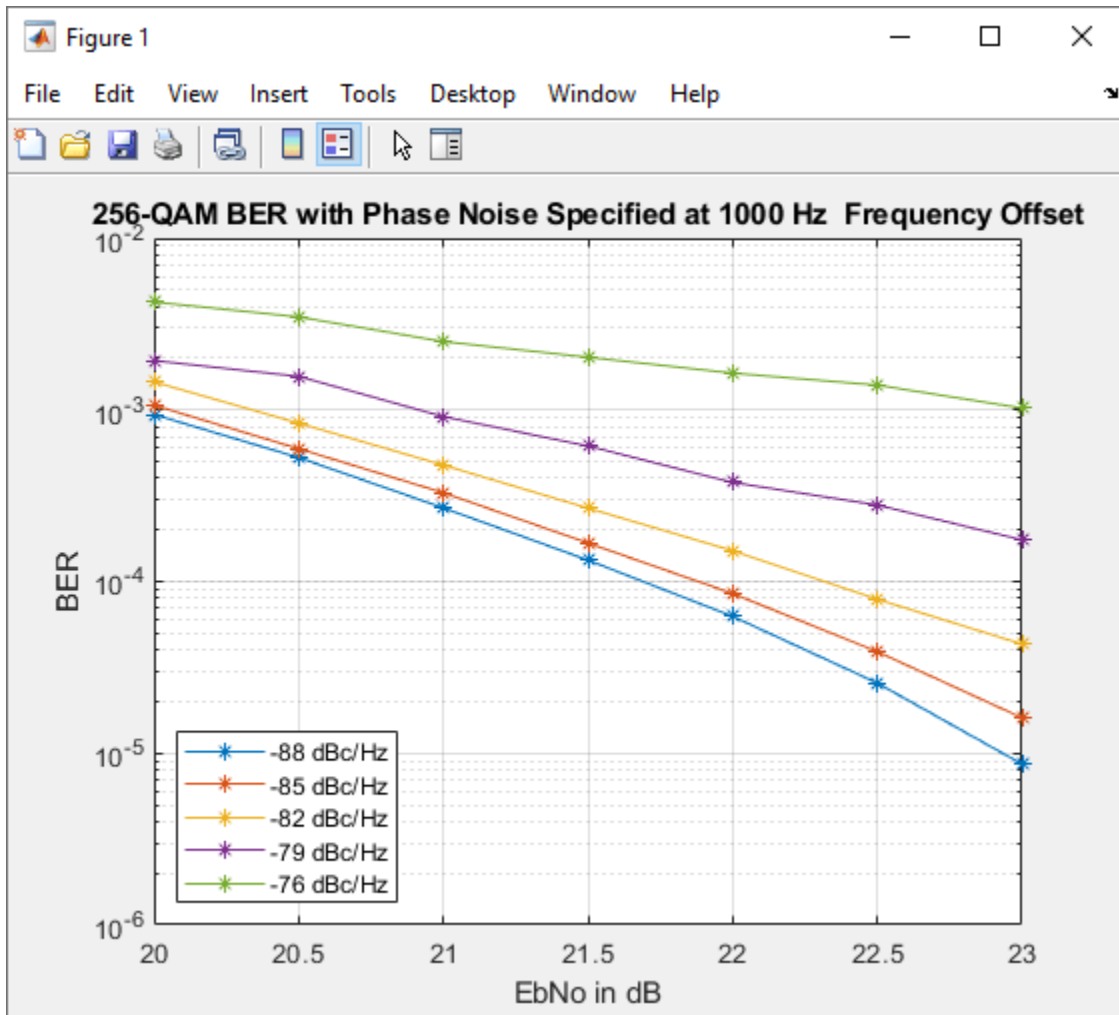
The default model configuration has the run duration set to `inf`. The Error Rate Calculation block is configured to run until 100 errors occur. To stop the simulation before 100 errors occur, click **Stop** on the **Simulation** tab.

Display the Error Rate

The Display block displays the number of errors introduced by the AWGN channel and phase noise. When you run the simulation, three small boxes appear in the block, displaying the vector output from the Error Rate Calculation block. The vector values are [BER, total number of errors, total number of bits compared].

Display Phase Noise Plot

To display this plot figure of BER versus E_b/N_0 curves over a range of phase noise settings, double-click the Display BER Plot block in the model.



Further Exploration

You can control the way a Simulink block functions by setting its parameters. To view or change simulation parameters, double-click a block to open its block mask.

To change the amount of phase noise, open the Phase Noise block mask and enter a new value for the **Phase noise level (dBc/Hz)** parameter. Click **OK** to apply the new setting.

To change the amount of noise, open the AWGN Channel block mask and enter a new value for the **Eb/No (dB)** parameter. Decreasing this parameter value increases the noise level. Click **OK** to apply the new setting.

Reducing the phase noise and increasing the Eb/No removes noise from the model. Since the model is configured to run until 100 errors occur, running the simulation with little noise in the model results in a long simulation run time. To limit the maximum simulation run time, you can reduce the run duration from `inf` to a small value, such as 10.

To produce new results, run the simulation using the modified settings.

Alternatively, you can enter a variable name in a parameter. Then at the MATLAB® command line set the value for that variable in the workspace. Setting parameters in the Command Window can be convenient when running multiple simulations with different parameter values.

You can also use callback functions to configure your simulation. The default setting for several parameters in this model are set using the `PreLoadFcn` callback function. For more information on model properties and callback functions, see “Model Callbacks” (Simulink).

Plot BER at Different Noise Levels

The `plot_256qam_ber_curves.m` MATLAB® program file generates the BER plot presented in this example by running multiple simulations with different values for the **Phase noise level (dBc/Hz)** and **Eb/No (dB)** parameters. Each curve is a plot of BER as a function of signal to noise ratio for a fixed amount of phase noise. For each plotted BER point, the simulation stopped when 1000 bit errors were reached or 1e8 bits were compared. Results vary from run to run due to the random nature of the input signal and simulation impairments.

See Also

Related Examples

- “Passband Modulation”
- “Configure Simulink Environment for Communications Models” on page 1-3

Compute BER for QAM System with AWGN Using MATLAB

Communications Toolbox features build upon the MATLAB computational and visualization tools, enabling you to use higher level functions when simulating communications systems. This set of examples shows how to compute the bit error rate (BER) on a 16-QAM signal distorted by an AWGN channel.

- “Examine 16-QAM Using MATLAB” on page 2-7 — Shows a basic 16-QAM communications link
- “Use Pulse Shaping on 16-QAM Signal” on page 2-13 — Extends the basic 16-QAM communications link example to include pulse shape filtering
- “Use Forward Error Correction on 16-QAM Signal” on page 2-20 — Extends the 16-QAM communications link with pulse shaping example to include forward error correction (FEC)

See Also

Functions

`qammod` | `qamdemod` | `biterr` | `awgn` | `rcosdesign` | `upfirdn` | `convenc` | `vitdec`

Related Examples

- “Analyze Performance with Bit Error Rate Analysis App”

Examine 16-QAM Using MATLAB

This example shows how to process a data stream by using a communications link that consists of a baseband modulator, channel, and demodulator. The example displays a portion of the random data in a stem plot, displays the transmitted and received signals in constellation diagrams, and computes the bit error rate (BER). To add a pulse shaping filter to the communications link, see the “Use Pulse Shaping on 16-QAM Signal” on page 2-13 example. To add forward error correction to the communications link with pulse shape filtering, see the “Use Forward Error Correction on 16-QAM Signal” on page 2-20 example.

Modulate Random Signal

The modulation scheme uses baseband 16-QAM, and the signal passes through an additive white Gaussian noise (AWGN) channel. The basic simulation operations use these Communications Toolbox™ and MATLAB® functions.

- `rng` — Controls the random number generation
- `randi` — Generates a random data stream
- `bit2int` — Converts the binary data to integer-valued symbols
- `qammod` — Modulates using 16-QAM
- `comm.AWGNChannel` — Impairs the transmitted data using AWGN
- `scatterplot` — Creates constellation diagrams
- `qamdemod` — Demodulates using 16-QAM
- `int2bit` — Converts the integer-valued symbols to binary data
- `biterr` — Computes the system BER

Generate Random Binary Data Stream

The conventional format for representing a signal in MATLAB is a vector or matrix. The length of the data stream (that is, the number of rows in the column vector) is arbitrarily set to 30,000. Set the `rng` function to its default state, or any static seed value, so that the example produces repeatable results. Then use the `randi` function to generate a column vector containing random values of a binary data stream.

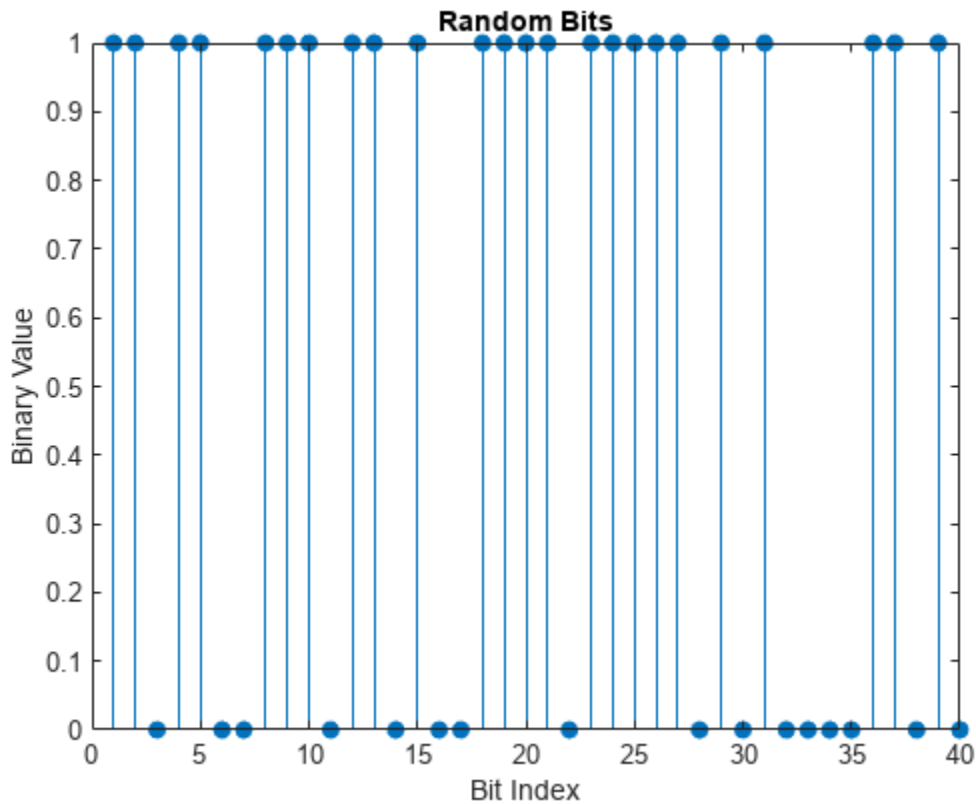
Define parameters.

```
M = 16;           % Modulation order
k = log2(M);     % Number of bits per symbol
n = 30000;      % Number of symbols per frame
sps = 1;        % Number of samples per symbol (oversampling factor)
rng default    % Use default random number generator

dataIn = randi([0 1],n*k,1); % Generate vector of binary data
```

Use a stem plot to show the binary values for the first 40 bits of the random binary data stream. Use the colon (`:`) operator in the call to the `stem` function to select a portion of the binary vector.

```
stem(dataIn(1:40),'filled');
title('Random Bits');
xlabel('Bit Index');
ylabel('Binary Value');
```



Convert Binary Data to Integer-Valued Symbols

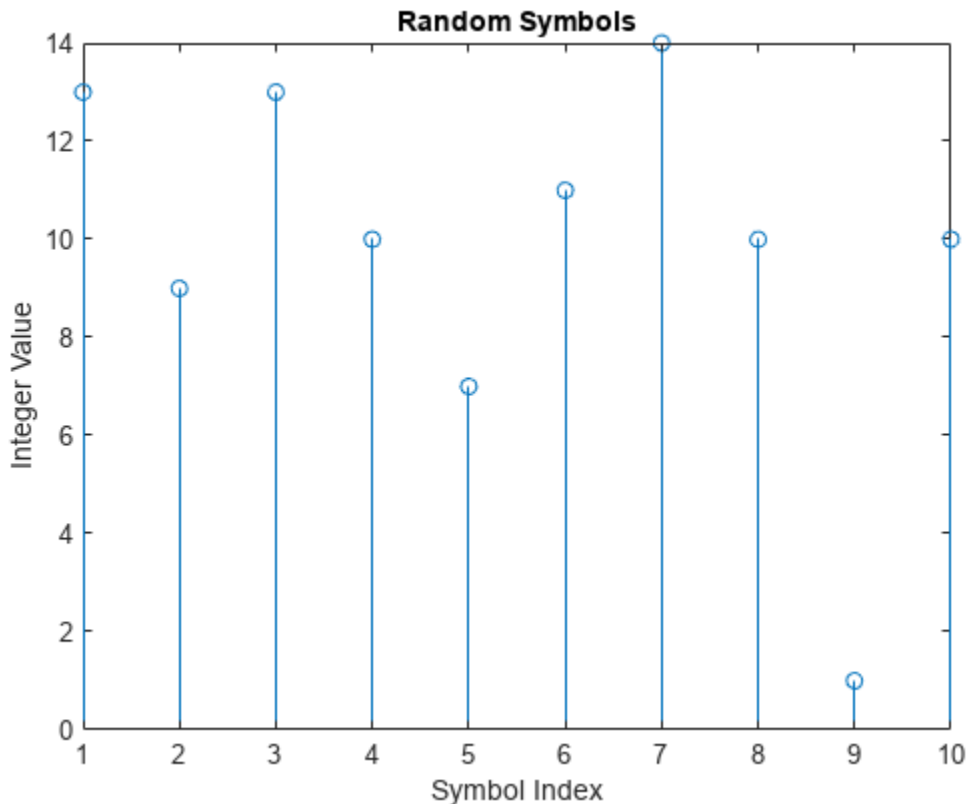
The default configuration for the `qammod` function expects integer-valued data as the input symbols to modulate. In this example, the binary data stream is preprocessed into integer values before using the `qammod` function. In particular, the `bit2int` function converts each 4-tuple to a corresponding integer in the range $[0, (M-1)]$. The modulation order, M , is 16 in this example.

Perform a bit-to-symbol mapping by specifying the number of bits per symbol defined by $k = \log_2(M)$. Then, use the `bit2int` function to convert each 4-tuple to an integer value.

```
dataSymbolsIn = bit2int(dataIn,k);
```

Plot the first 10 symbols in a stem plot.

```
figure; % Create new figure window.
stem(dataSymbolsIn(1:10));
title('Random Symbols');
xlabel('Symbol Index');
ylabel('Integer Value');
```



Modulate Using 16-QAM

Use the `qammod` function to apply 16-QAM modulation with phase offset of zero to the `dataSymbolsIn` column vector for binary-encoded and Gray-encoded bit-to-symbol mappings.

```
dataMod = qammod(dataSymbolsIn,M,'bin'); % Binary-encoded
dataModG = qammod(dataSymbolsIn,M); % Gray-encoded
```

The modulation operation outputs complex column vectors containing values that are elements of the 16-QAM signal constellation. Later in this example constellation diagrams show the binary and Gray symbol mapping.

For more information on modulation functions, see “Digital Baseband Modulation”. For an example that uses Gray coding with phase-shift keying (PSK) modulation, see “Symbol Mapping Examples”.

Add White Gaussian Noise

The modulated signal passes through the channel by using the `awgn` function with the specified signal-to-noise ratio (SNR). Convert the ratio of energy per bit to noise power spectral density (E_b/N_0) to an SNR value for use by the `awgn` function. The `sps` variable is not significant in this example but makes extending the example to use pulse shaping easier. For more information, see the “Use Pulse Shaping on 16-QAM Signal” on page 2-13 example.

Calculate the SNR when the channel has an E_b/N_0 of 10 dB by using the `convertSNR` function.

```
EbNo = 10;
snr = convertSNR(EbNo,'ebno', ...
```

```

samplespersymbol=sps, ...
bitspersymbol=k);

```

Pass the signal through the AWGN channel for the binary and Gray coded symbol mappings.

```

receivedSignal = awgn(dataMod,snr,'measured');
receivedSignalG = awgn(dataModG,snr,'measured');

```

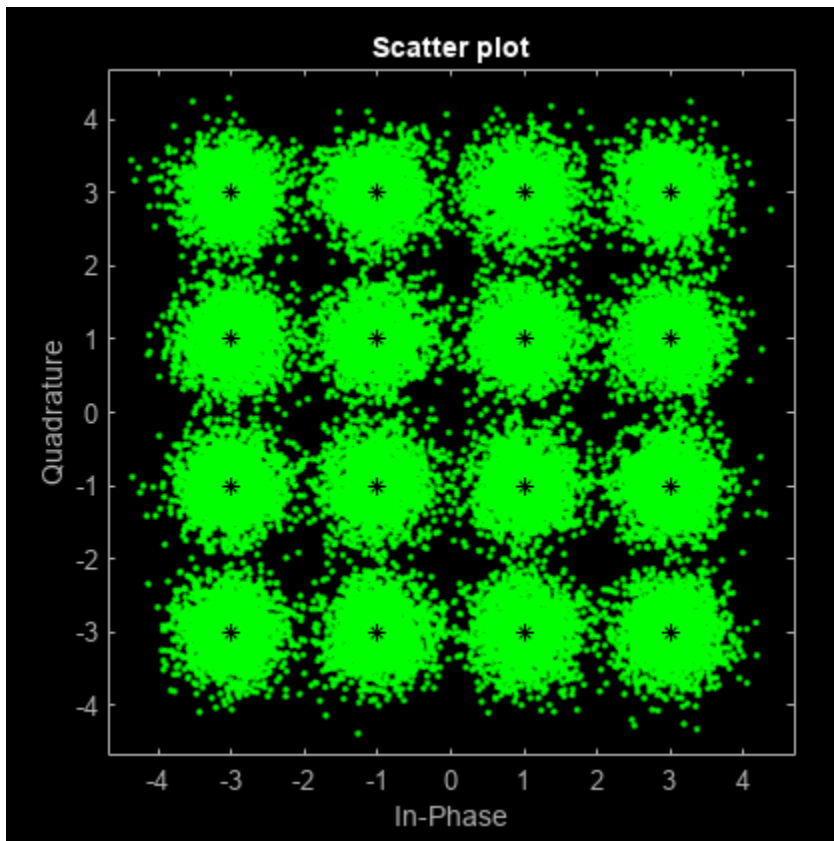
Create Constellation Diagram

Use the `scatterplot` function to display the in-phase and quadrature components of the modulated signal, `dataMod`, and the noisy signal received after the channel. The effects of AWGN are present in the constellation diagram.

```

sPlotFig = scatterplot(receivedSignal,1,0,'g. ');
hold on
scatterplot(dataMod,1,0,'k*',sPlotFig)

```



Demodulate 16-QAM

Use the `qamdemod` function to demodulate the received data and output integer-valued data symbols.

```

dataSymbolsOut = qamdemod(receivedSignal,M,'bin'); % Binary-encoded data symbols
dataSymbolsOutG = qamdemod(receivedSignalG,M);    % Gray-coded data symbols

```

Convert Integer-Valued Symbols to Binary Data

Use the `int2bit` function to convert the binary-encoded data symbols from the QAM demodulator into a binary vector with $(N_{\text{sym}} \times N_{\text{bits/sym}})$ length. N_{sym} is the total number of QAM symbols, and

$N_{\text{bits/sym}}$ is the number of bits per symbol. For 16-QAM, $N_{\text{bits/sym}} = 4$. Repeat the process for the Gray-encoded symbols.

Reverse the bit-to-symbol mapping performed earlier in this example.

```
dataOut = int2bit(dataSymbolsOut,k);
dataOutG = int2bit(dataSymbolsOutG,k);
```

Compute System BER

The `biterr` function calculates the bit error statistics from the original binary data stream, `dataIn`, and the received data streams, `dataOut` and `dataOutG`. Gray coding significantly reduces the BER.

Use the error rate function to compute the error statistics. Use the `fprintf` function to display the results.

```
[numErrors,ber] = biterr(dataIn,dataOut);
fprintf('\nThe binary coding bit error rate is %5.2e, based on %d errors.\n', ...
        ber,numErrors)
```

The binary coding bit error rate is 2.00e-03, based on 240 errors.

```
[numErrorsG,berG] = biterr(dataIn,dataOutG);
fprintf('\nThe Gray coding bit error rate is %5.2e, based on %d errors.\n', ...
        berG,numErrorsG)
```

The Gray coding bit error rate is 1.58e-03, based on 189 errors.

Plot Signal Constellations

The constellation diagram shown previously plotted the points in the QAM constellation, but it did not indicate the mapping between symbol values and the constellation points. In this section, the constellation diagram indicates the mappings for binary-encoding and Gray-encoding of data to constellation points.

Show Natural and Gray Coded Binary Symbol Mapping for 16-QAM Constellation

Apply 16-QAM modulation to complete sets of constellation points by using binary-coded symbol mapping and Gray-coded symbol mapping.

```
M = 16; % Modulation order
x = (0:15); % Integer input
symbin = qammod(x,M,'bin'); % 16-QAM output (binary-coded)
symgray = qammod(x,M,'gray'); % 16-QAM output (Gray-coded)
```

Use the `scatterplot` function to plot the constellation diagram and annotate it with binary (red) and Gray (green) representations of the constellation points.

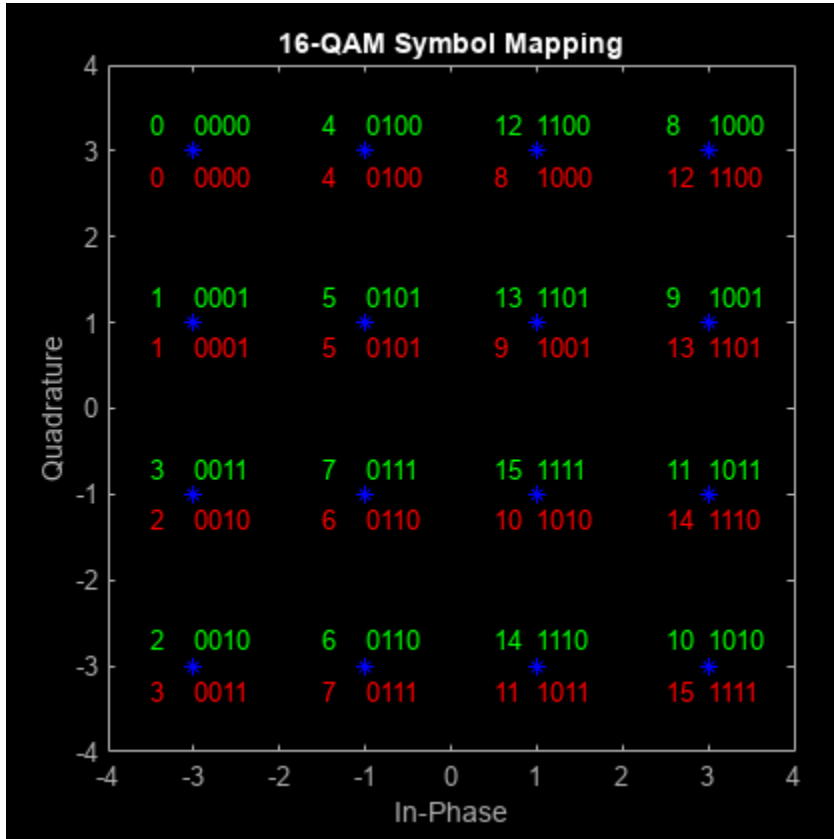
```
scatterplot(symgray,1,0,'b*');
for k = 1:M
    text(real(symgray(k)) - 0.0,imag(symgray(k)) + 0.3, ...
         dec2base(x(k),2,4),'Color',[0 1 0]);
    text(real(symgray(k)) - 0.5,imag(symgray(k)) + 0.3, ...
         num2str(x(k)),'Color',[0 1 0]);

    text(real(symbin(k)) - 0.0,imag(symbin(k)) - 0.3, ...
         dec2base(x(k),2,4),'Color',[1 0 0]);
    text(real(symbin(k)) - 0.5,imag(symbin(k)) - 0.3, ...
```

```

        num2str(x(k)), 'Color', [1 0 0]);
end
title('16-QAM Symbol Mapping')
axis([-4 4 -4 4])

```



Examine Plots

Using Gray-coded symbol mapping improves BER performance because the Gray-coded signal constellation points differ by only one bit from each adjacent neighboring point. Where as with binary-coded symbol mapping, some of the adjacent constellation points differ by two bits. For example, the binary-coded values for 1 (0 0 0 1) and 2 (0 0 1 0) differ by two bits (the third and fourth bits).

See Also

Functions

qammod | qamdmod | biterr | awgn

Related Examples

- “Compute BER for QAM System with AWGN Using MATLAB” on page 2-6

Use Pulse Shaping on 16-QAM Signal

This example extends the “Examine 16-QAM Using MATLAB” on page 2-7 example to perform pulse shaping and raised cosine filtering by using a pair of square-root raised cosine (RRC) filters. The `rcosdesign` function creates the filters. BER performance can be improved by adding forward error correction (FEC) to the communication link. To add FEC to the communications link with pulse shape filtering example, see the “Use Forward Error Correction on 16-QAM Signal” on page 2-20 example.

This example shows how to process a binary data stream by using a communications link that consists of a baseband modulator, channel, demodulator, and pulse shaping and raised cosine filtering. The example computes the bit error rate (BER), displays filter effects in eye diagrams, and displays the transmitted and received signals in a constellation diagram.

Establish Simulation Framework

Define simulation parameters for a 16-QAM modulation scheme with raised cosine filtering, and an AWGN channel.

```
M = 16;           % Modulation order
k = log2(M);     % Bits per symbol
numBits = k*7.5e4; % Bits to process
sps = 4;        % Samples per symbol (oversampling factor)
```

Create RRC Filter

Set the RRC filter parameters.

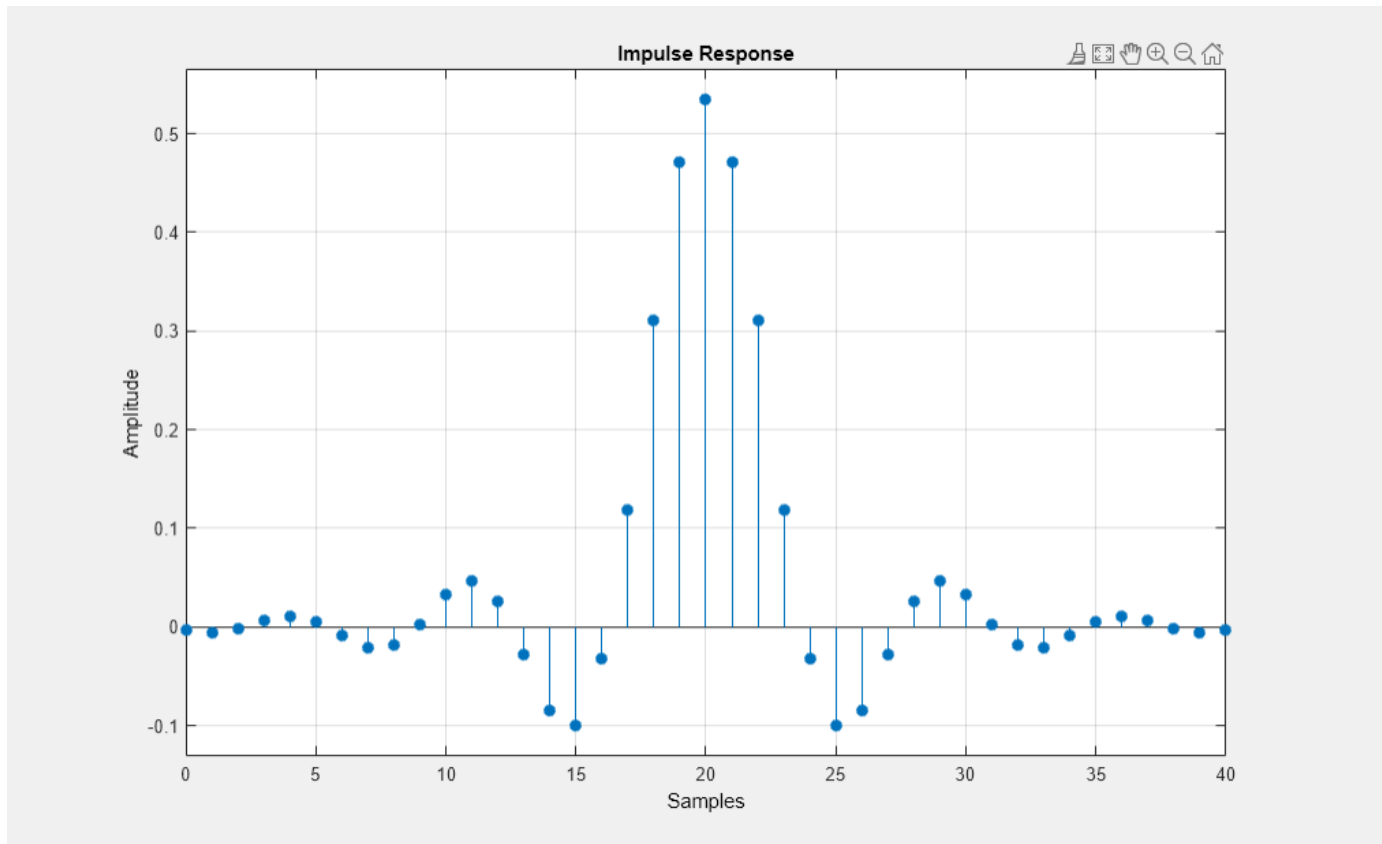
```
filtlen = 10;    % Filter length in symbols
rolloff = 0.25; % Filter rolloff factor
```

Use the `rcosdesign` function to create an RRC filter.

```
rrcFilter = rcosdesign(rolloff, filtlen, sps);
```

Use the FVTool to display the RRC filter impulse response.

```
fvtool(rrcFilter, 'Analysis', 'Impulse')
```



Compute System BER

Use the `randi` function to generate random binary data. Set the `rng` function to its default state, or any static seed value, so that the example produces repeatable results.

```
rng default; % Default random number generator
dataIn = randi([0 1],numBits,1); % Generate vector of binary data
```

Use the `bit2int` function to convert k-tuple binary words into integer symbols.

```
dataSymbolsIn = bit2int(dataIn,k);
```

Apply 16-QAM modulation using the `qammod` function.

```
dataMod = qammod(dataSymbolsIn,M);
```

Use the `upfirdn` function to upsample the signal by the oversampling factor and apply the RRC filter. The `upfirdn` function pads the upsampled signal with zeros at the end to flush the filter. Then, the function applies the filter.

```
txFiltSignal = upfirdn(dataMod,rrcFilter,sps,1);
```

Use the number of bits per symbol (`k`), the number of samples per symbol (`sps`), and the `convertSNR` function to convert the ratio of energy per bit to noise power spectral density (`EbNo`) to an SNR value for use by the `awgn` function.

```
EbNo = 10;
snr = convertSNR(EbNo,'ebno', ...
```

```

    samplespersymbol=sps, ...
    bitspersymbol=k);

```

Pass the filtered signal through an AWGN channel.

```
rxSignal = awgn(txFiltSignal,snr,'measured');
```

Use the `upfirdn` function on the received signal to downsample and filter the signal. Downsample by using the same oversampling factor applied for upsampling the transmitted signal. Filter by using the same RRC filter applied to the transmitted signal.

Each filtering operation delays the signal by half of the filter length in symbols, $\text{filtlen}/2$. So, the total delay from transmit and receive filtering equals the filter length, filtlen . For the BER computation, the transmitted and received signals must be the same size and you must account for the delay between the transmitted and received signal. Remove the first filtlen symbols in the decimated signal to account for the cumulative delay of the transmit and receive filtering operations. Remove the last filtlen symbols in the decimated signal to ensure the number of samples in the demodulator output matches the number of samples in the modulator input.

```

rxFiltSignal = ...
    upfirdn(rxSignal,rrcFilter,1,sps);           % Downsample and filter
rxFiltSignal = ...
    rxFiltSignal(filtlen + 1:end - filtlen); % Account for delay

```

Use the `qamdemod` function to demodulate the received filtered signal.

```
dataSymbolsOut = qamdemod(rxFiltSignal,M);
```

Convert the recovered integer symbols into binary data by using the `int2bit` function.

```
dataOut = int2bit(dataSymbolsOut,k);
```

Determine the number of errors and the associated BER by using the `biterr` function.

```

[numErrors,ber] = biterr(dataIn,dataOut);
fprintf(['\nFor an EbNo setting of %3.1f dB, ' ...
        'the bit error rate is %5.2e, based on %d errors.\n'], ...
        EbNo,ber,numErrors)

```

For an E_b/N_0 setting of 10.0 dB, the bit error rate is 1.79e-03, based on 538 errors.

Visualize Filter Effects

To visualize the filter effects in an eye diagram, reduce the E_b/N_0 setting and regenerate the received data. Visualizing a high SNR signal with no other multipath effects, you can use eye diagrams to highlight the intersymbol interference (ISI) reduction at the output for the pair of pulse shaping RRC filters. The RRC filter does not have zero-ISI until it is paired with the second RRC filter to form in cascade a raised cosine filter.

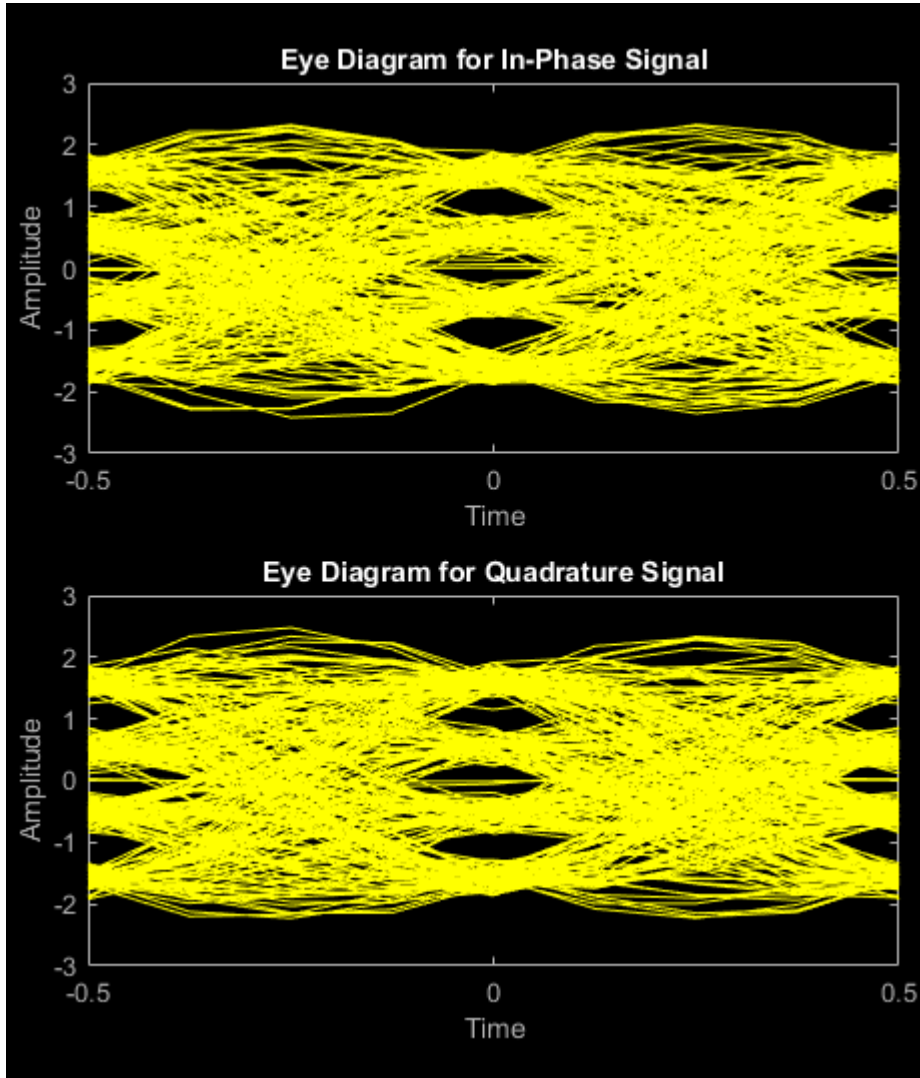
```

EbNo = 20;
snr = convertSNR(EbNo,'ebno', ...
    samplespersymbol=sps, ...
    bitspersymbol=k);
rxSignal = awgn(txFiltSignal,snr,'measured');
rxFiltSignal = ...
    upfirdn(rxSignal,rrcFilter,1,sps);           % Downsample and filter
rxFiltSignal = ...
    rxFiltSignal(filtlen + 1:end - filtlen); % Account for delay

```

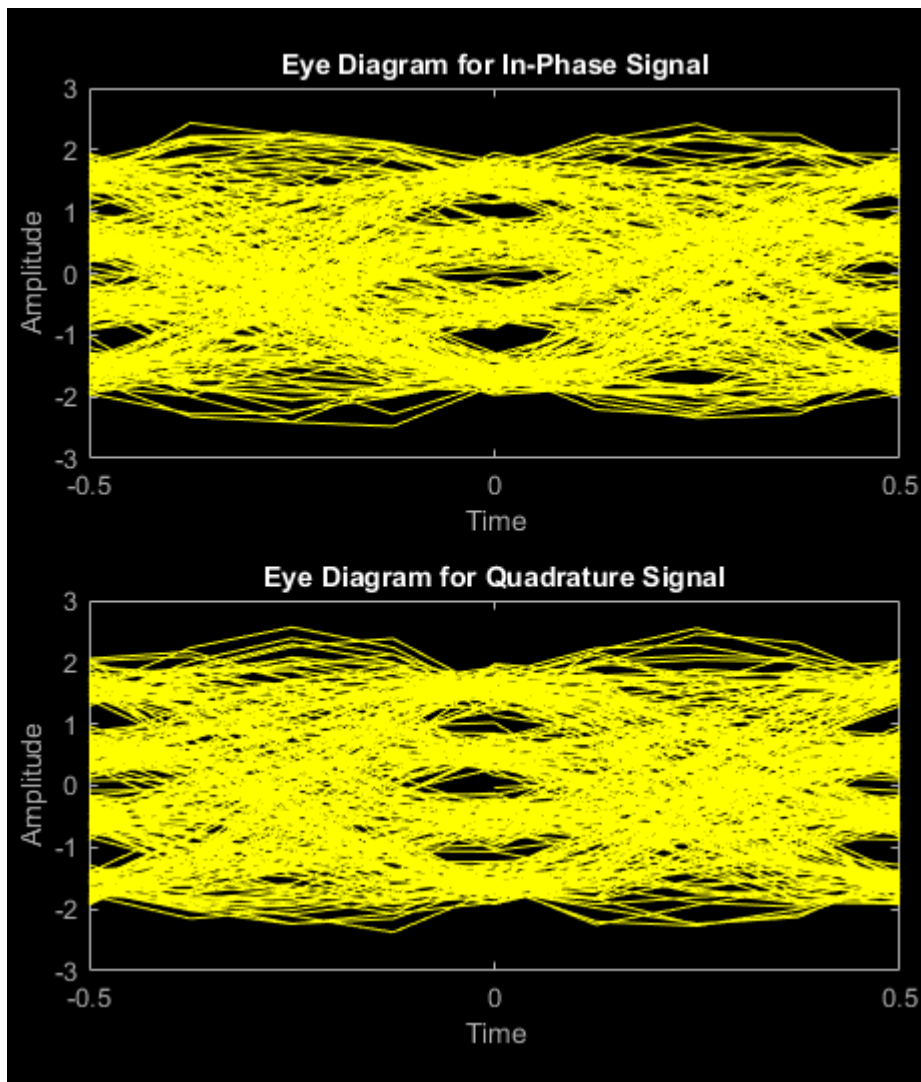
Create an eye diagram for a portion of the filtered noiseless signal to visualize the effect of the pulse shaping. The transmitted signal has RRC filtering and shows ISI as a narrowing of the *eye-opening*.

```
eyediagram(txFiltSignal(1:2000),sps*2);
```



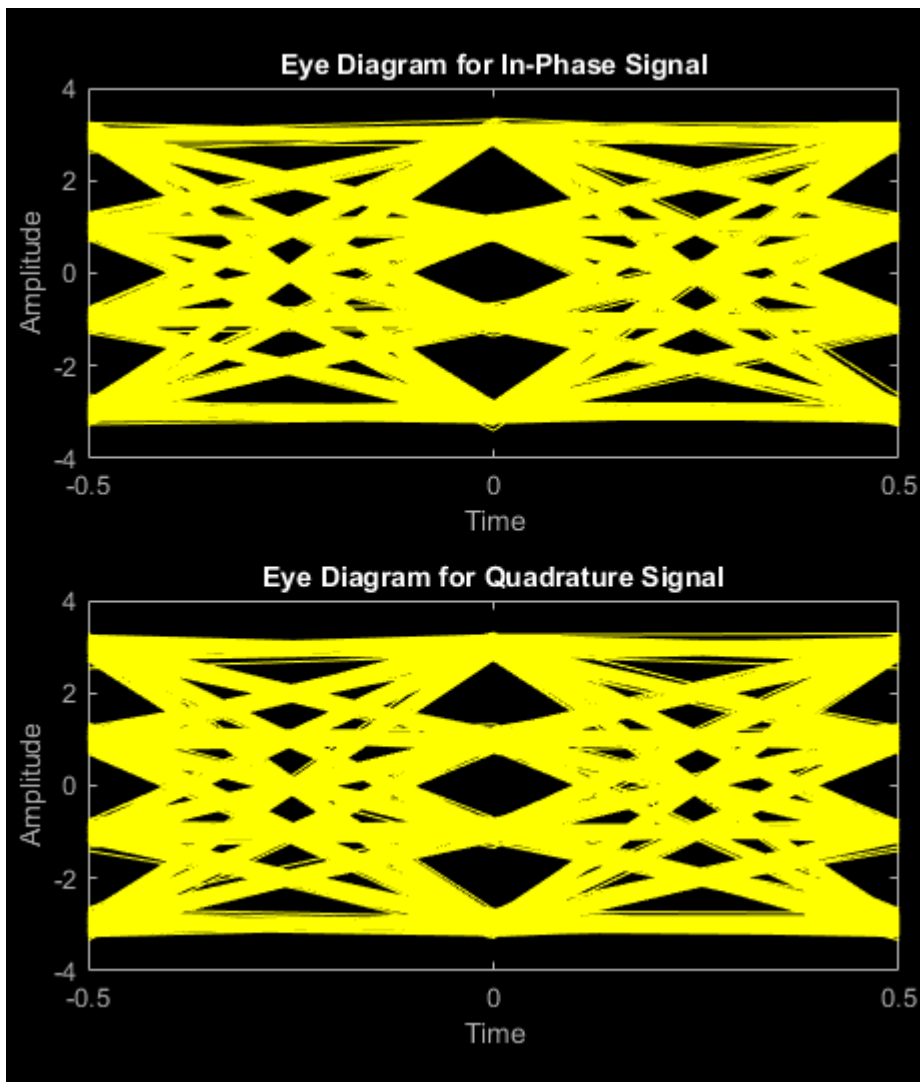
Displaying the eye diagram of the signal after the channel noise shows the signal with RRC filtering and noise. The noise level causes further narrowing of the eye diagram eye-opening.

```
eyediagram(rxSignal(1:2000),sps*2);
```



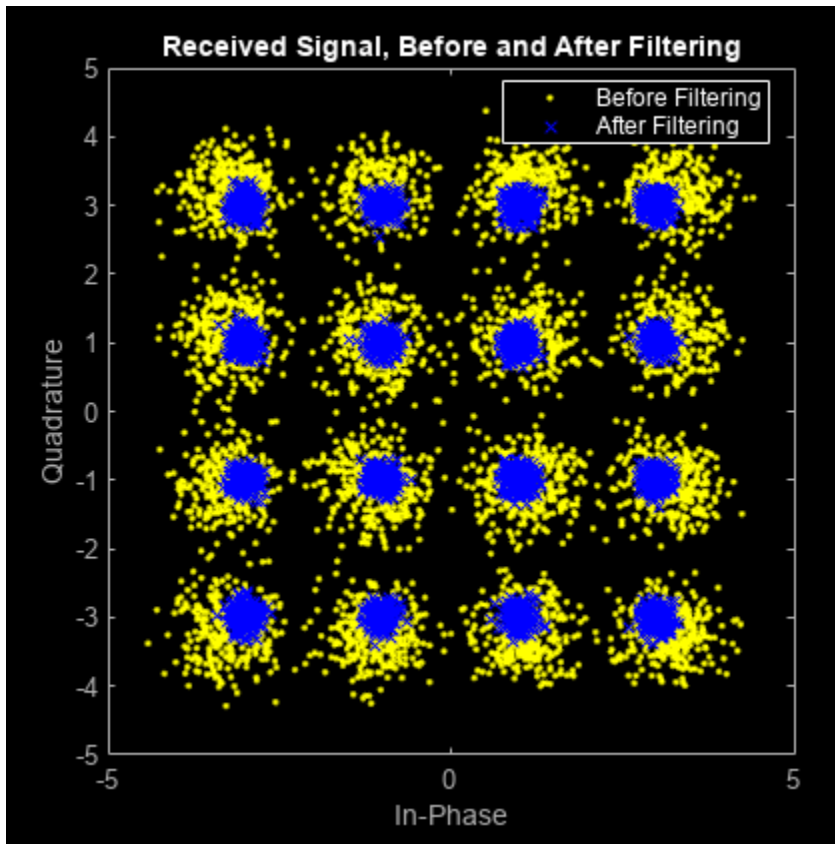
Displaying the eye diagram of the signal after the receive filtering is applied shows the signal with raised cosine filtering. The wider eye diagram eye-openings, the signal has less ISI with raised cosine filtering as compared to the signal with RRC filtering.

```
eyediagram(rxFiltSignal(1:2000),2);
```



Create a constellation diagram of the received signal before and after filtering. Scale the received signal by the square root of the number of samples per symbol to normalize the transmit and receive power levels.

```
scatplot = scatterplot(sqrt(sps)*...
    rxSignal(1:sps*5e3),...
    sps,0);
hold on;
scatterplot(rxFiltSignal(1:5e3),1,0,'bx',scatplot);
title('Received Signal, Before and After Filtering');
legend('Before Filtering','After Filtering');
axis([-5 5 -5 5]); % Set axis ranges
hold off;
```

See Also

Functions

`rcosdesign` | `upfirdn`

Related Examples

- "Compute BER for QAM System with AWGN Using MATLAB" on page 2-6

Use Forward Error Correction on 16-QAM Signal

This example extends the “Use Pulse Shaping on 16-QAM Signal” on page 2-13 example to show bit error rate (BER) performance improvement when using forward error correction (FEC) coding.

This example shows how to process a binary data stream by using a communications link that consists of a baseband modulator, channel, demodulator, pulse shaping, raised cosine filtering, and error correction.

Establish Simulation Framework

In this example, to achieve a more accurate BER estimate, the number of bits to process is increased from the value used in the “Use Pulse Shaping on 16-QAM Signal” on page 2-13 example. Other simulation variables match the settings in that example.

Define simulation parameters for a 16-QAM modulation scheme with raised cosine filtering and an AWGN channel.

```
M = 16;           % Modulation order
k = log2(M);     % Bits per symbol
numBits = k*2.5e5; % Total bits to process
sps = 4;        % Samples per symbol (oversampling factor)
filtlen = 10;   % Filter length in symbols
rolloff = 0.25; % Filter rolloff factor
```

Generate Random Data

Set the `rng` function to its default state, or any static seed value, so that the example produces repeatable results. Then, use the `randi` function to generate random binary data.

```
rng default;           % Default random number generator
dataIn = randi([0 1],numBits,1); % Generate vector of binary data
```

Apply Convolutional Encoding

To correct errors arising from the noisy channel, apply convolutional coding to the data before transmission and Viterbi decoding to the received data. The decoder uses a hard decision algorithm, which means each received data bit is interpreted as either 0 or 1.

Define a convolutional coding trellis for a rate 2/3 code by using the `poly2trellis` function. The defined trellis represents the convolutional code that the `convenc` function uses for encoding the binary vector, `dataIn`.

```
constrlen = [5 4];           % Code constraint length
genpoly = [23 35 0; 0 5 13] % Generator polynomials
```

```
genpoly = 2×3
```

```
    23    35     0
     0     5    13
```

```
tPoly = poly2trellis(constrlen,genpoly);
codeRate = 2/3;
```

Encode the input data by using the `tPoly` trellis.

```
dataEnc = convenc(dataIn,tPoly);
```

Modulate Data

Use the `bit2int` function to convert the k-tuple encoded binary data to an integer values.

```
dataSymbolsIn = bit2int(dataEnc,k);
```

Use the `qammod` function to apply 16-QAM modulation.

```
dataMod = qammod(dataSymbolsIn,M);
```

Apply Raised Cosine Filtering

Use the `rcosdesign` function to create an RRC filter.

```
rrcFilter = rcosdesign(rolloff,filflen,sps);
```

Use the `upfirdn` function to upsample the signal by the oversampling factor and apply the RRC filter. The `upfirdn` function pads the upsampled signal with zeros at the end to flush the filter. Then, the function applies the filter.

```
txSignal = upfirdn(dataMod,rrcFilter,sps,1);
```

Apply AWGN Channel

Use the bits per symbol, samples per symbol, code rate, and the `convertSNR` function to convert the ratio of energy per bit to noise power spectral density (E_b/N_0) to an SNR value for use by the `awgn` function. When converting the E_b/N_0 to SNR, you must account for the number of information bits per symbol. With no FEC applied, each symbol corresponded to k bits. With FEC applied, each symbol corresponds to ($k \times \text{codeRate}$) information bits. For the 2/3 code rate and 16-QAM transmissions used in this example, three symbols correspond to 12 coded bits and 8 uncoded (information) bits.

```
EbNo = 10;
snr = convertSNR(EbNo,'ebno', ...
    samplespersymbol=sps, ...
    bitspersymbol=k,CodingRate=codeRate);
```

Pass the filtered signal through an AWGN channel.

```
rxSignal = awgn(txSignal,snr,'measured');
```

Receive and Demodulate Signal

Filter the received signal by using the RRC filter. Remove a portion of the signal to account for the filter delay.

```
rxFiltSignal = ...
    upfirdn(rxSignal,rrcFilter,1,sps);           % Downsample and filter
rxFiltSignal = ...
    rxFiltSignal(filflen + 1:end - filflen); % Account for delay
```

Use the `qamdmod` function to demodulate the received filtered signal.

```
dataSymbOut = qamdmod(rxFiltSignal,M);
```

Apply Viterbi Decoding

Use the `int2bit` function to convert the recovered integer symbols into binary data.

```
codedDataOut = int2bit(dataSymbOut,k); % Return data in column vector
```

Use the `vitdec` function, configured for hard decisions and continuous operation mode, to decode the convolutionally encoded data. The continuous operation mode maintains the internal state when the decoder is repeatedly invoked, such as when receiving frames of data operating in a loop. The continuous operation mode also adds delay to the system. Although this example does not use a loop, the 'cont' mode is used for the purpose of illustrating how to compensate for the delay in this decoding operation.

```
traceBack = 16; % Decoding traceback length
numCodeWords = ...
    floor(length(codedDataOut)*2/3); % Number of complete codewords
dataOut = ...
    vitdec(codedDataOut(1:numCodeWords*3/2), ...
    tPoly,traceBack,'cont','hard'); % Decode data
```

Compute System BER

The delay introduced by the transmit and receive RRC filters is already accounted for in the recovered data, but the decoder delay is not accounted for yet. The continuous operation mode of the Viterbi decoder incurs a delay with a duration in bits equal to the traceback length, `traceBack`, times the number of input streams at the encoder. For the 2/3 code rate used in this example, the encoder has two input streams, so the delay is $2 \times \text{traceBack}$ bits. As a result, the first $2 \times \text{traceBack}$ bits in the decoded vector, `dataOut`, are zeros. When computing the BER, discard the first $2 \times \text{traceBack}$ bits in `dataOut` and the last $2 \times \text{traceBack}$ bits in the original vector, `dataIn`.

Use the `biterr` function to compute the number of errors and the BER by comparing `dataIn` and `dataOut`. For the same E_b/N_0 of 10 dB, less errors occur when FEC is included in the processing chain.

```
decDelay = 2*traceBack; % Decoder delay, in bits
[numErrors,ber] = ...
    biterr(dataIn(1:end - decDelay),dataOut(decDelay + 1:end));
fprintf('\nThe bit error rate is %5.2e, based on %d errors.\n', ...
    ber,numErrors)
```

The bit error rate is 4.30e-05, based on 43 errors.

More About Delays

The decoding operation in this example incurs a delay that causes the output of the decoder to lag the input. Timing information does not appear explicitly in the example, and the length of the delay depends on the specific operations being performed. Delays occur in various communications system operations, including convolutional decoding, convolutional interleaving and deinterleaving, equalization, and filtering. To find out the duration of the delay caused by specific functions or operations, see the specific documentation for those functions or operations. For more information on delays, see “Delays of Convolutional Interleavers” and “Fading Channels”.

See Also

Functions

`convenc` | `vitdec`

Related Examples

- “Compute BER for QAM System with AWGN Using MATLAB” on page 2-6

OFDM Modulation Using MATLAB

Orthogonal Frequency Division Multiplexing (OFDM) is the multicarrier digital modulation technique used by modern wireless communications systems such as 5G and LTE cellular, and WiFi. The advantages of OFDM over other techniques, such as single carrier QAM, include support of higher data rates with a simpler receiver design. Specifically, the use of OFDM with a cyclic prefix (CP) enables fast Fourier transform based (FFT-based) equalization and synchronization, which simplifies the reception as compared to techniques used to receive comparable data rates in single carrier QAM. For a conceptual explanation of OFDM, see [What Is OFDM? - MATLAB & Simulink](#). This set of examples uses the `fft` and `ifft` functions to demonstrate transmission and reception of OFDM signals.

- “Introduction to OFDM” on page 2-26
- “Basic OFDM with No Cyclic Prefix” on page 2-31
- “Equalization, Convolution, and Cyclic Prefix Addition” on page 2-33
- “OFDM and Equalization with Prepended Cyclic Prefix” on page 2-37
- “OFDM with FFT Based Oversampling” on page 2-39

Communications Toolbox and the wireless standards-based toolboxes provide customized OFDM functions and examples that support generating basic OFDM systems and OFDM systems compliant with those standards-based protocols.

- Communications Toolbox includes the `ofdmmod` and `ofdmdemod` functions to provide general OFDM functionality, such as CP addition, and null and pilot subcarrier insertion. The `comm.OFDMModulator` and `comm.OFDMDemodulator` System objects also enable applying windowing to OFDM transmissions.
- 5G Toolbox™ includes the `nrOFDMModulate` and `nrOFDMDemodulate` functions to work with 5G OFDM waveforms.
- LTE Toolbox™ includes the `lteOFDMModulate` and `lteOFDMDemodulate` functions to work with LTE OFDM waveforms.
- WLAN Toolbox™ includes the `wlanWaveformGenerator` function to generate WLAN OFDM waveforms.
- The **Wireless Waveform Generator** app offers a convenient interface to configure and generate basic OFDM waveforms and OFDM waveforms adhering to these standards. The app also enables you to output the associated OFDM waveform generation code to use in your simulation.

For a sampling of examples that use OFDM features in the wireless toolbox products, see:

- “NR PDSCH Throughput” (5G Toolbox)
- “Simulate Propagation Channels” (LTE Toolbox)
- “802.11 Dynamic Rate Control Simulation” (WLAN Toolbox)

See Also

Functions

`fft` | `ifft` | `ofdmmod` | `ofdmdemod` | `nrOFDMModulate` | `nrOFDMDemodulate` | `lteOFDMModulate` | `lteOFDMDemodulate` | `wlanWaveformGenerator`

Apps

Wireless Waveform Generator

Related Examples

- “QPSK and OFDM with MATLAB System Objects” on page 2-42

External Websites

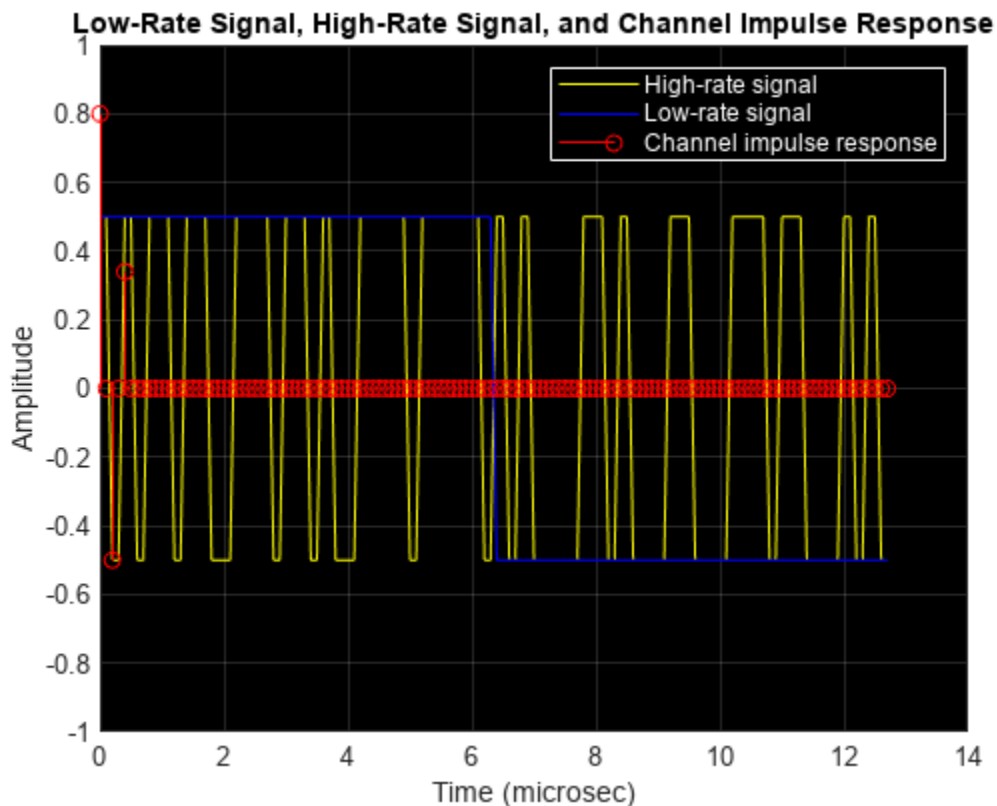
- What Is OFDM? - MATLAB & Simulink

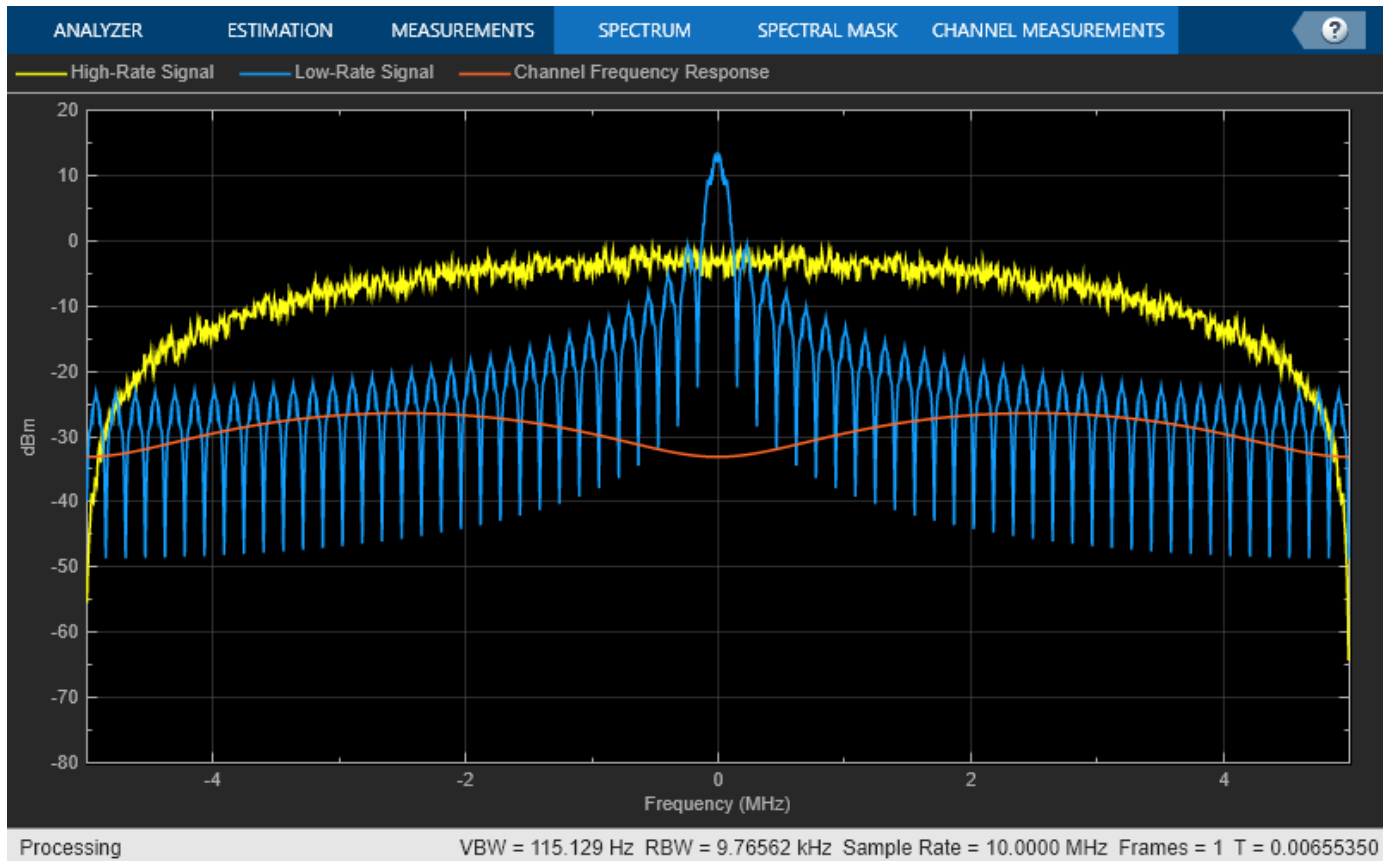
Introduction to OFDM

Orthogonal Frequency Division Multiplexing (OFDM) enables high data rate transmissions by dividing modulated high bandwidth signal carriers onto many modulated narrowband subcarriers. For OFDM transmissions, the use of narrowband subcarriers reduces sensitivity to frequency selective fading. Many of the latest wireless and telecommunications standards use the multicarrier OFDM modulation format. Support of high data rates in single-carrier systems requires a wide bandwidth carrier, and consequently short symbol durations. Filtering a wide bandwidth carrier through a frequency selective multipath channel severely degrades the signal because the channel impulse response spans multiple symbols in time and makes the signal vulnerable to intersymbol interference (ISI).

These time domain and frequency domain plots show a low-rate signal, a high-rate signal, and a frequency selective multipath channel response. The time domain plot shows the channel impulse response is easily contained in one symbol of the low-rate signal, but it extends across multiple symbols of the high-rate signal. The frequency domain plot shows that the channel magnitude is very flat across the passband of the low-rate signal, but varies considerably across the passband of the high-rate signal and causes ISI.

```
sa = helperPlotMultipath;
```

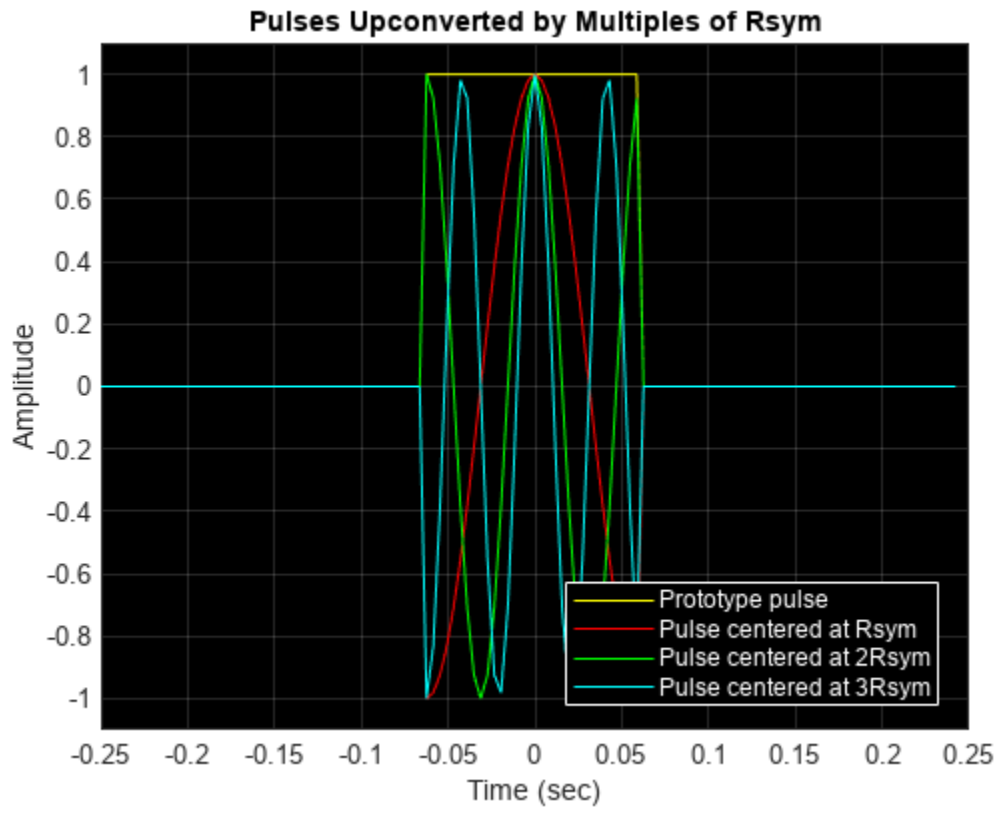


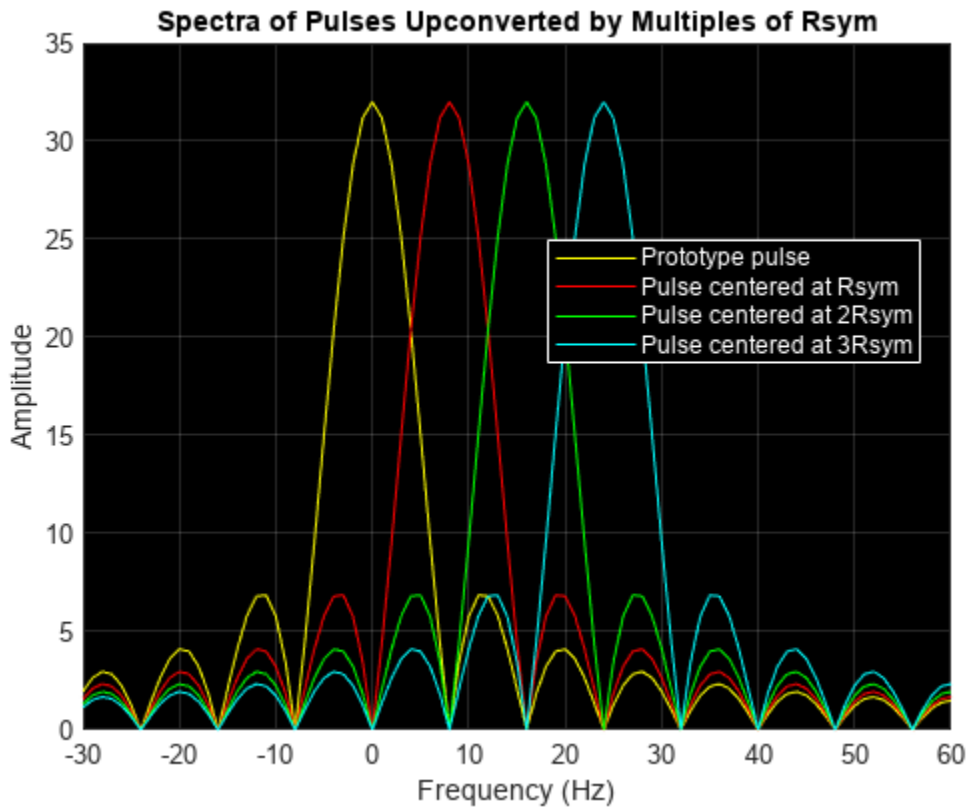


To avoid ISI while transmitting many parallel low bandwidth signals, the individual subcarriers must be orthogonal to each other. Avoiding ISI by transmitting many orthogonal low bandwidth subcarriers motivates OFDM. An OFDM modulator converts a high-rate serial stream of symbols into many parallel low-rate streams. Each orthogonal low-rate stream encounters a relatively flat channel with minimal ISI, and can be easily equalized.

To demonstrate, consider a pulse of duration $T_{\text{sym}} = 0.25$ sec, a symbol data rate $R_{\text{sym}} = 1 / T_{\text{sym}} = 8$ Hz, and additional pulses translated in frequency by R_{sym} , $2R_{\text{sym}}$, and $3R_{\text{sym}}$. The frequency-translated pulses are called subcarriers. These plots display the subcarriers in the time and frequency domains.

helperPlotOFDM





The frequency domain plot shows the orthogonal frequency translated pulses with spectral peaks of each subcarrier occurring at the zero crossings of all the other pulses.

An OFDM modulator sums all these subcarriers together to form its output signal. Here, the subcarriers are baseband modulated using the QAM-method. Mathematically, the sampled modulator output signal $s(k)$ is given by

$$s(k) = \sum_{m=0}^{N-1} a_{m,n} e^{j2\pi m R_{\text{sym}} k \left(\frac{T_{\text{sym}}}{N} \right)},$$

where

- $a_{m,n}$ is a QAM-modulated symbol of the m th subcarrier in the n th OFDM time symbol
- R_{sym} is the symbol rate of each of the low-rate QAM streams
- $T_{\text{sym}} = 1 / R_{\text{sym}}$
- N is the number of subcarriers, or low-rate QAM streams

This equation simplifies to

$$s(k) = \sum_{m=0}^{N-1} a_{m,n} e^{j2\pi \left(\frac{mk}{N} \right)},$$

which is a scaled version of the inverse discrete Fourier transform (IDFT) of the QAM symbol stream $a_{m,n}$.

See Also

Functions

`fft` | `ifft` | `ofdmmod` | `ofdmdemod` | `nrOFDMModulate` | `nrOFDMDemodulate` | `lteOFDMModulate` | `lteOFDMDemodulate` | `wlanWaveformGenerator`

Apps

Wireless Waveform Generator

Related Examples

- “OFDM Modulation Using MATLAB” on page 2-24

External Websites

- [What Is OFDM? - MATLAB & Simulink](#)

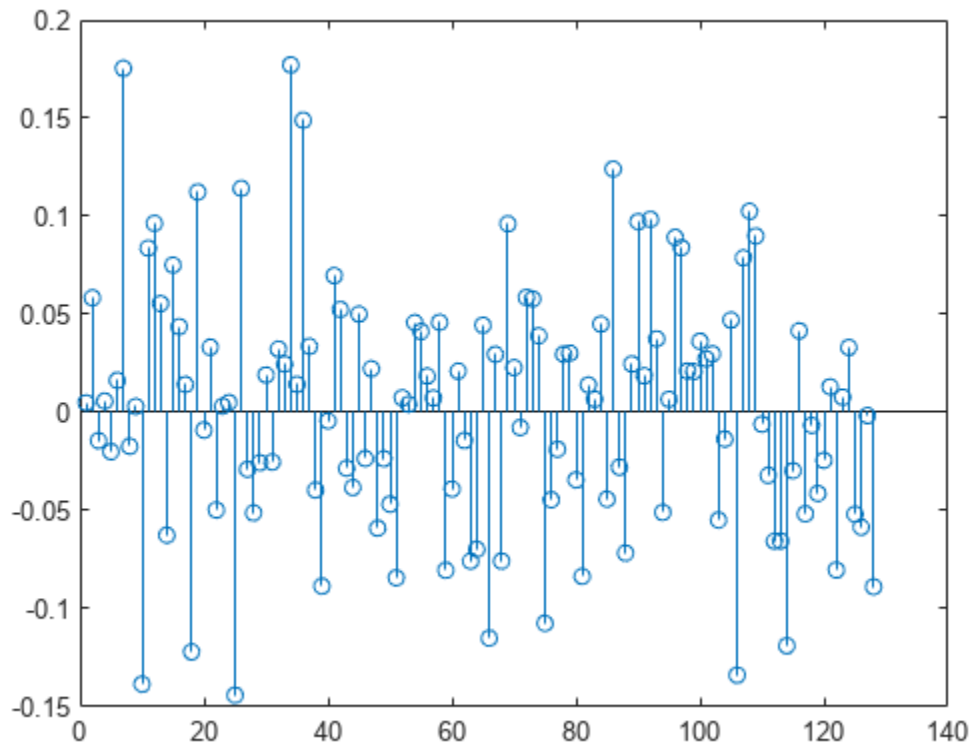
Basic OFDM with No Cyclic Prefix

OFDM simultaneously transmits closely spaced orthogonal subcarrier signals of overlapping sinusoids. Transmission data is first coded and modulated, typically into QAM symbols. These symbols are loaded into equally spaced frequency bins and then an inverse fast Fourier transform (IFFT) is applied to transform the signal into orthogonal overlapping sinusoids (subcarriers) in the time domain. Because the individual subcarriers are narrowband and experience flat fading, the receiver side equalization requires just one tap per subcarrier.

Create a simple OFDM system, using the single-carrier 16QAM signal as the OFDM modulator input. A stem plot shows that all frequency bins contain data.

```
bps = 4; % Bits per symbol
M = 2^bps; % 16QAM
nFFT = 128; % Number of FFT bins

txsymbols = randi([0 M-1],nFFT,1);
txgrid = qammod(txsymbols,M,UnitAveragePower=true);
txout = ifft(txgrid,nFFT);
stem(1:nFFT,real(txout))
```



Filter the transmission data through an AWGN channel with minimal noise. OFDM reception reverses the transmission processing. Apply an FFT and QAM demodulation, and then confirm that the received symbols match the transmitted symbols.

```
rxin = awgn(txout,40);
rxgrid = fft(rxin,nFFT);
rxsymbols = qamdemod(rxgrid,M,UnitAveragePower=true);
if isequal(txsymbols,rxsymbols)
    disp("Recovered symbols match the transmitted symbols.")
else
    disp("Recovered symbols do not match transmitted symbols.")
end
```

Recovered symbols match the transmitted symbols.

All bins of the IFFT are filled with data for this transmission. In practical systems, edge bins are often left empty to serve as guard bands, and some bins can be used to send specific pilot signals. The combination of guard band and pilot signals helps with synchronization and equalization.

See Also

Functions

fft | ifft

Related Examples

- “OFDM Modulation Using MATLAB” on page 2-24

External Websites

- [What Is OFDM? - MATLAB & Simulink](#)

Equalization, Convolution, and Cyclic Prefix Addition

This example introduces frequency domain equalization and shows how to convert circular convolution to linear convolution. When considering a linear channel model, the received signal is the convolution of the transmitted signal with the channel impulse response. In the frequency domain, the received signal $Y(f)$ is the linear convolution of the transmitted signal $U(f)$ with the channel impulse response $H(f)$:

$$Y(f) = H(f) \cdot U(f)$$

OFDM receivers use frequency domain equalization to recover the original transmitted signal, so that:

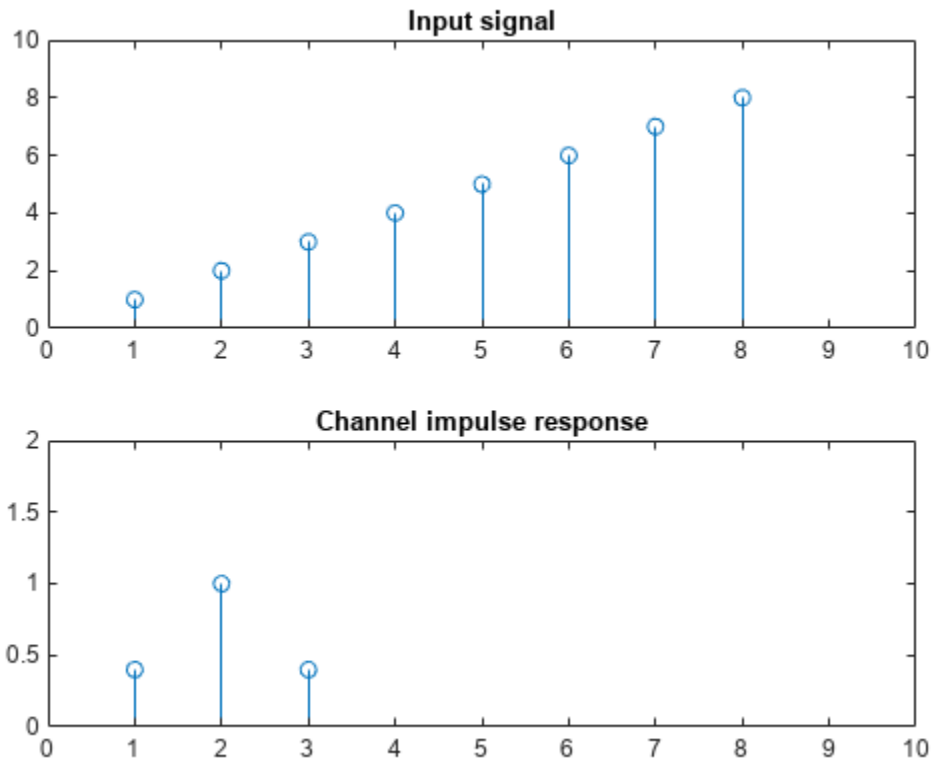
$$U(f) = \frac{Y(f)}{H(f)}$$

FFT processing yields the circular convolution of u with h . For the circular convolution of u and h to be equivalent to the linear convolution, u and h must be padded with zeros to a length of at least $(\text{length}(u) + \text{length}(h) - 1)$ before you take the discrete Fourier transform (DFT). After you invert the product of the DFTs, retain only the first $N + L - 1$ elements. For an example that demonstrates this process, see the “Linear and Circular Convolution” topic.

Define a short input signal, $u1$, and channel impulse response, h . The input signal must be longer than the channel impulse response. Display a stem plot of the signals.

```
u1 = 1:8;
h = [0.4 1 0.4];

figure
subplot(2,1,1)
stem(u1);
axis([0 10 0 10])
title("Input signal")
subplot(2,1,2)
stem(h);
axis([0 10 0 2])
title("Channel impulse response")
```

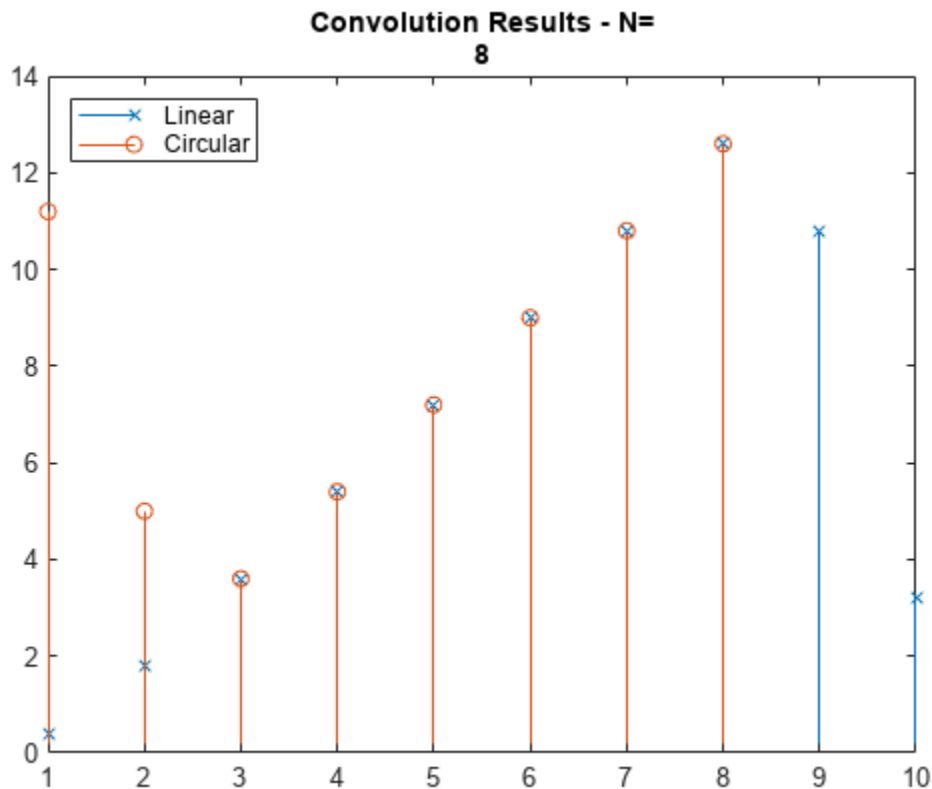


Compare the circular and linear convolution of u_1 with h . Perform linear and circular convolution by using the `conv` and `cconv` functions, respectively. The smearing effects due to the nonideal channel cause the linear and circular convolution to yield different results at some points. A cyclic prefix (CP) enables effective use of OFDM in a nonideal channel with unknown propagation delay.

```

N = length(u1);
yl1 = conv(u1,h);
ycl1 = cconv(u1,h,N);
figure;
stem(yl1,"x")
hold on;
stem(ycl1,"o")
title(["Convolution Results - N=",int2str(N)])
legend ("Linear", "Circular", "Location", "northwest")

```

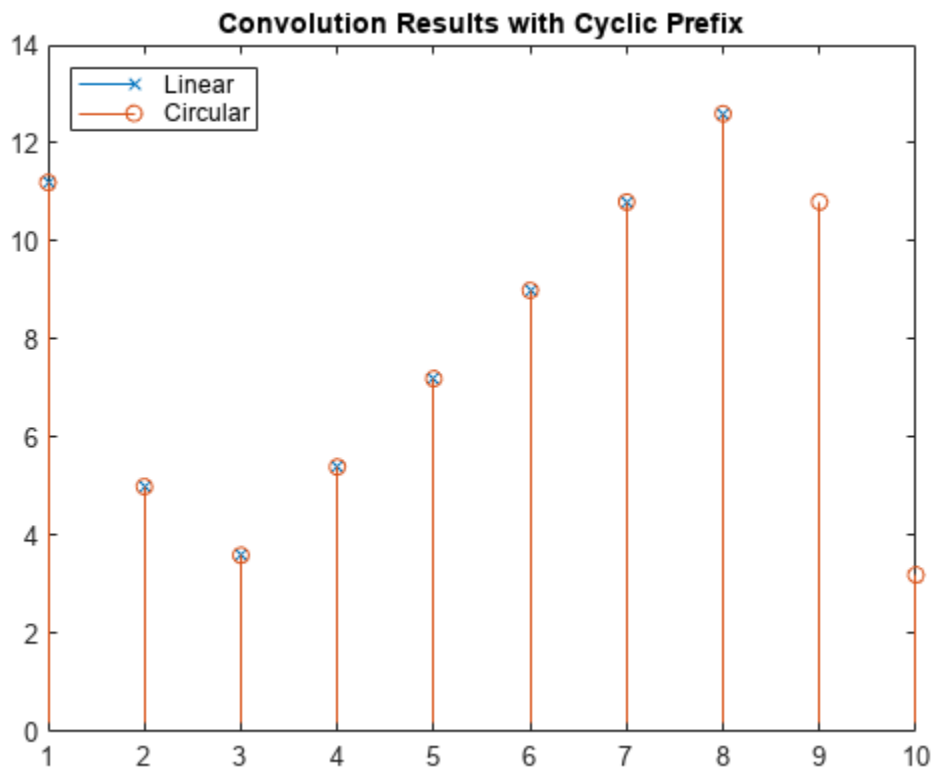
Add Cyclic Prefix (CP)

For OFDM processing, the necessary padding for the circular convolution is provided by adding a CP rather than zero-padding the signals. Adding a CP that repeats the end samples of the symbol enables:

- Modeling of the linear convolution of a frequency-selective multipath channel as circular convolution
- Use of an FFT to compute the convolution
- Simple frequency domain processing for channel estimation, equalization, and synchronization
- Repeated samples to be used in forward error correction schemes

```
L = length(h);      % Length of channel
N = length(u1);    % Length of input signal
ucp = u1(N-L+1:N); % Use last samples of input signal as the CP
u2 = [ucp u1];     % Prepend the CP to the input signal
yl2 = conv(u2,h);  % Convolution of input+CP and channel
yl2 = yl2(L+1:end); % Remove CP to compare signals
```

```
figure;
stem(yl1,"x")
hold on;
stem(yl2,"o")
title("Convolution Results with Cyclic Prefix")
legend("Linear","Circular","Location","northwest")
```



Compare the linear and circular convolution sequences.

```
if max(yc1 - yl2(1:N)) < 1e-8
    disp("Linear and circular convolution sequences match.")
else
    disp("Received symbols do not match transmitted symbols.")
end
```

```
Linear and circular convolution sequences match.
```

See Also

Functions

conv | cconv

Related Examples

- “OFDM Modulation Using MATLAB” on page 2-24
- “Linear and Circular Convolution”

External Websites

- What Is OFDM? - MATLAB & Simulink

OFDM and Equalization with Prepended Cyclic Prefix

This example prepends a cyclic prefix to OFDM-modulated 16-QAM data. To be effective for equalization the cyclic prefix (CP) length must equal or exceed the channel length.

Define variables for QAM and OFDM processing. Generate symbols, QAM-modulate, OFDM-modulate, and then add a CP to the signal. Multiple OFDM symbols can be processed simultaneously and then serialized.

```
bps = 4;      % Number of bits per symbol
M = 2^bps;   % Modulation order
nFFT = 128;  % Number of FFT bins
nCP = 8;     % CP length

txsymbols = randi([0 M-1],nFFT,1);
txgrid = qammod(txsymbols,M,UnitAveragePower=true);
txout = ifft(txgrid,nFFT);
% To process multiple symbols, vectorize the txout matrix
txout = txout(:);
txcp = txout(nFFT-nCP+1:nFFT);
txout = [txcp; txout];
```


Filter the transmission through a channel that adds noise, frequency dependency, and delay to the received signal.

```
hchan = [0.4 1 0.4].';
rxin = awgn(txout,40);      % Add noise
rxin = conv(rxin,hchan);    % Add frequency dependency
channelDelay = dsp.Delay(1); % Could use fractional delay
rxin = channelDelay(rxin);  % Add delay
```

Add a random offset less than the CP length. An offset setting of zero models perfect synchronization between transmitted and received signals. Any timing offset less than the CP length can be compensated by equalization via an additional linear phase.

```
offset = randi(nCP) - 1; % random offset less than length of CP
% Remove CP and synchronize the received signal
rxsync = rxin(nCP+1+channelDelay.Length-offset:end);
rxgrid = fft(rxsync(1:nFFT),nFFT);
```

Practical systems require estimation of the channel as part of the signal recovery process. The combination of OFDM and a CP simplifies equalization to a complex scalar for each frequency bin. As long as the latency falls within the length of the CP, synchronization is accomplished by the channel estimator. A control here allows you to experiment by disabling the equalization at receiver front end. Compare the transmitted signal with the receiver output.

```
useEqualizer = ;
if useEqualizer
    hfchan = fft(hchan,nFFT);
    % Linear phase term related to timing offset
    offsetf = exp(-1i * 2*pi*offset * (0:nFFT-1).'/nFFT);
    rxgrideq = rxgrid ./ (hfchan .* offsetf);
else % Without equalization errors occur
    rxgrideq = rxgrid;
end
```

```
rxsymbols = qamdemod(rxgrideq,M,UnitAveragePower=true);  
if max(txsymbols - rxsymbols) < 1e-8  
    disp("Receiver output matches transmitter input.");  
else  
    disp("Received symbols do not match transmitted symbols.")  
end
```

Receiver output matches transmitter input.

See Also

Functions

conv | fft | ifft

Related Examples

- “OFDM Modulation Using MATLAB” on page 2-24

External Websites

- What Is OFDM? - MATLAB & Simulink

OFDM with FFT Based Oversampling


This example modifies an OFDM+CP signal to efficiently output an oversampled waveform from the OFDM modulator. Configure the simple case with the sample rate related to subcarrier spacing and FFT length.

```
k = 4;          % Number of bits per symbol
M = 2^k;       % Modulation order
nFFT = 128;    % Number of FFT bins
cplen = 8;     % CP length
txsymbols = randi([0 M-1],nFFT,1);
txgrid = qammod(txsymbols,M,UnitAveragePower=true);
txout = ifft(txgrid,nFFT);
txout = txout(:); % Vectorize matrix if processing multiple symbols
txcp = txout(nFFT-cplen+1:nFFT);
txout = [txcp; txout];

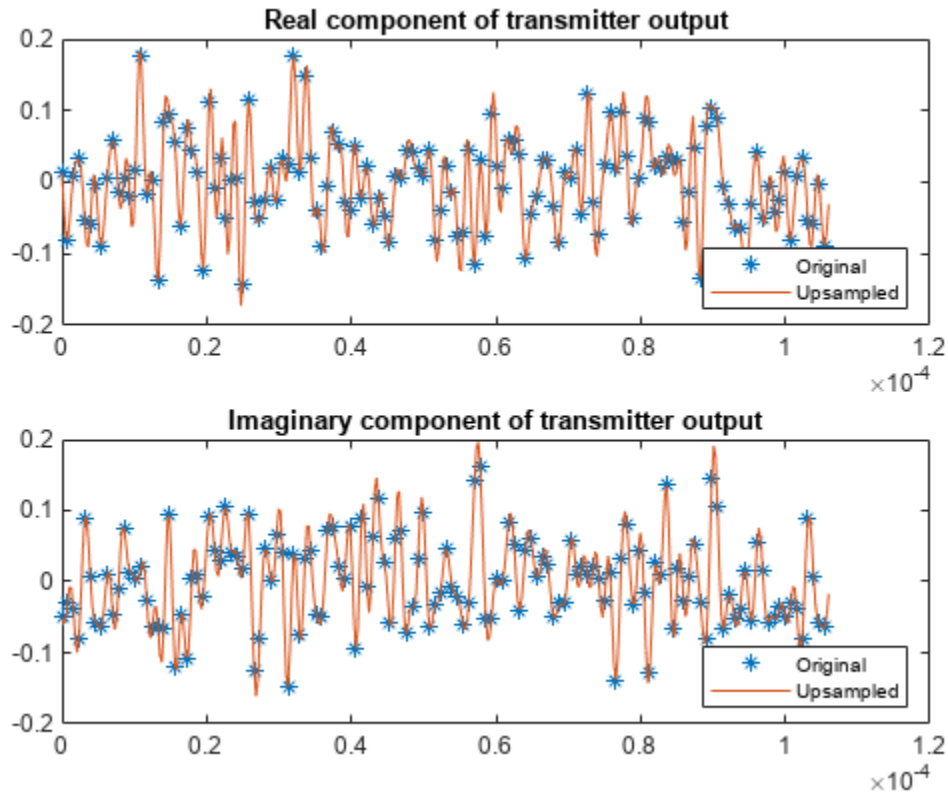
scs = 20e3;    % Subcarrier spacing in Hz
Fs = scs * nFFT/2; % Sampling rate (1.28e6 Hz)
Ts = 1 / Fs;   % Sample duration in seconds

Tend = Ts * (length(txout)-1);
subplot(211)
hold off
plot(0:Ts:Tend,real(txout),"*")
title("Real component of transmitter output")
subplot(212)
hold off
plot(0:Ts:Tend,imag(txout),"*")
title("Imaginary component of transmitter output")
```

Define an FFT length longer than nFFT to cause oversampling in time domain. To aid comparison later, insert zeros into the middle of txgrid to maintain correspondence between bin centers for the original and upsampled signals. A control here allows you to adjust the integer oversampling rate used by the OFDM modulator output and demodulator input.

```
upFactor = 3  ;
nFFTUp = upFactor * nFFT;
fftgrid = [txgrid(1:nFFT/2); ...
           zeros((upFactor-1)*nFFT,1); ...
           txgrid((nFFT/2+1):nFFT)];
% Each column of fftgrid is one OFDM symbol
txout = upFactor * ifft(fftgrid,nFFTUp);
% Vectorize the matrix to process multiple OFDM symbols
txout = txout(:);
cplenUp = cplen * upFactor;
txcp = txout(nFFTUp-cplenUp+1:nFFTUp);
txout = [txcp; txout];
Ts = 1 / (upFactor*Fs);
Tend = Ts * (length(txout)-1);
subplot(211)
hold on
plot(0:Ts:Tend,real(txout))
legend ("Original","Upsampled","Location","southeast")
subplot(212)
```

```
hold on
plot(0:Ts:Tend, imag(txout))
legend ("Original", "Upsampled", "Location", "southeast")
```



Filter the transmission through a channel that adds noise, frequency dependency, and delay to the received signal.

```
hchan = [0.4 1 0.4].';
rxin = awgn(txout,40);           % Add noise
rxin = conv(rxin,hchan);         % Add frequency dependency
channelDelay = dsp.Delay(1);    % Could use fractional delay
rxin = channelDelay(rxin);      % Add delay
```


Add a random offset less than the CP length. An offset setting of zero models perfect synchronization between transmitted and received signals. Any timing offset less than the CP length can be compensated by equalization via an additional linear phase. To directly compare signals at different rates, prior to the FFT processing, normalize the synchronized signal by the upsampling factor.

```
offset = (randi(cplenUp) - 1); % random offset less than length of CP
% Remove CP and synchronize the received signal
rxsync = rxin(cplenUp+1+channelDelay.Length-offset:end);

rxgrid = fft(rxsync(1:nFFTUp),nFFTUp)/upFactor;
```

Practical systems require estimation of the channel as part of the signal recovery process. The combination of OFDM and a CP simplifies equalization to a complex scalar for each frequency bin. As long as the latency falls within the length of the CP, synchronization is accomplished by the channel

estimator. A control here allows you to experiment by disabling the equalization at the receiver front end.

```
useEqualizer = ;
if useEqualizer
    hfchan = fft(hchan,nFFTUp);
    % Linear phase term related to timing offset
    offsetf = exp(-1i * 2*pi*offset * (0:nFFTUp-1).'/nFFTUp);
    rxgrideq = rxgrid ./ (hfchan .* offsetf);
else % Without equalization errors occur
    rxgrideq = rxgrid;
end
rxgridNoZeroPad = [rxgrideq(1:nFFT/2); ...
    rxgrideq((1+(upFactor-0.5)*nFFT):end)];
rxsymbols = qamdemod(rxgridNoZeroPad,M,UnitAveragePower=true);
if max(txsymbols - rxsymbols) < 1e-8
    disp("Oversampled receiver output matches transmitter input.");
else
    disp("Received symbols do not match transmitted symbols.")
end
```

```
Oversampled receiver output matches transmitter input.
```

See Also

Functions

conv | fft | ifft

Related Examples

- “OFDM Modulation Using MATLAB” on page 2-24

External Websites

- What Is OFDM? - MATLAB & Simulink

QPSK and OFDM with MATLAB System Objects

This example shows how to simulate a basic communication system in which the signal is first QPSK modulated and then subjected to Orthogonal Frequency Division Multiplexing. The signal is then passed through an additive white Gaussian noise channel prior to being demultiplexed and demodulated. Lastly, the number of bit errors are calculated. The example showcases the use of MATLAB® System objects™.

Set the simulation parameters.

```
M = 4; % Modulation alphabet
k = log2(M); % Bits/symbol
numSC = 128; % Number of OFDM subcarriers
cpLen = 32; % OFDM cyclic prefix length
maxBitErrors = 100; % Maximum number of bit errors
maxNumBits = 1e7; % Maximum number of bits transmitted
```

Construct System objects needed for the simulation: QPSK modulator, QPSK demodulator, OFDM modulator, OFDM demodulator, AWGN channel, and an error rate calculator. Use name-value pairs to set the object properties.

Set the QPSK modulator and demodulator so that they accept binary inputs.

```
qpskMod = comm.QPSKModulator('BitInput',true);
qpskDemod = comm.QPSKDemodulator('BitOutput',true);
```

Set the OFDM modulator and demodulator pair according to the simulation parameters.

```
ofdmMod = comm.OFDMModulator('FFTLength',numSC,'CyclicPrefixLength',cpLen);
ofdmDemod = comm.OFDMDemodulator('FFTLength',numSC,'CyclicPrefixLength',cpLen);
```

Set the `NoiseMethod` property of the AWGN channel object to `Variance` and define the `VarianceSource` property so that the noise power can be set from an input port.

```
channel = comm.AWGNChannel('NoiseMethod','Variance', ...
    'VarianceSource','Input port');
```

Set the `ResetInputPort` property to `true` to enable the error rate calculator to be reset during the simulation.

```
errorRate = comm.ErrorRate('ResetInputPort',true);
```

Use the `info` function of the `ofdmMod` object to determine the input and output dimensions of the OFDM modulator.

```
ofdmDims = info(ofdmMod)

ofdmDims = struct with fields:
    DataInputSize: [117 1]
    OutputSize: [160 1]
```

Determine the number of data subcarriers from the `ofdmDims` structure variable.

```
numDC = ofdmDims.DataInputSize(1)

numDC = 117
```


Determine the OFDM frame size (in bits) from the number of data subcarriers and the number of bits per symbol.

```
frameSize = [k*numDC 1];
```

Set the SNR vector based on the desired Eb/No range, the number of bits per symbol, and the ratio of the number of data subcarriers to the total number of subcarriers.

```
EbNoVec = (0:10)';
snrVec = EbNoVec + 10*log10(k) + 10*log10(numDC/numSC);
```

Initialize the BER and error statistics arrays.

```
berVec = zeros(length(EbNoVec),3);
errorStats = zeros(1,3);
```

Simulate the communication link over the range of Eb/No values. For each Eb/No value, the simulation runs until either maxBitErrors are recorded or the total number of transmitted bits exceeds maxNumBits.

```
for m = 1:length(EbNoVec)
    snr = snrVec(m);

    while errorStats(2) <= maxBitErrors && errorStats(3) <= maxNumBits
        dataIn = randi([0,1],frameSize);           % Generate binary data
        qpskTx = qpskMod(dataIn);                 % Apply QPSK modulation
        txSig = ofdmMod(qpskTx);                  % Apply OFDM modulation
        powerDB = 10*log10(var(txSig));           % Calculate Tx signal power
        noiseVar = 10.^(0.1*(powerDB-snr));      % Calculate the noise variance
        rxSig = channel(txSig,noiseVar);         % Pass the signal through a noisy channel
        qpskRx = ofdmDemod(rxSig);               % Apply OFDM demodulation
        dataOut = qpskDemod(qpskRx);            % Apply QPSK demodulation
        errorStats = errorRate(dataIn,dataOut,0); % Collect error statistics
    end

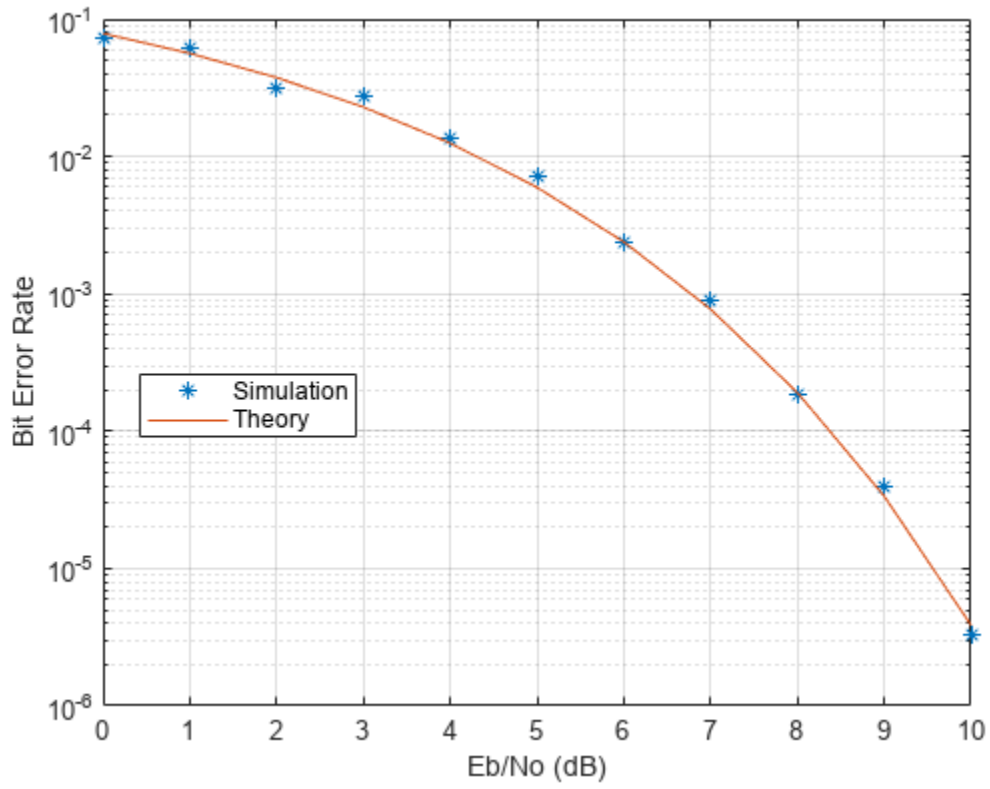
    berVec(m,:) = errorStats;                    % Save BER data
    errorStats = errorRate(dataIn,dataOut,1);    % Reset the error rate calculator
end
```

Use the berawgn function to determine the theoretical BER for a QPSK system.

```
berTheory = berawgn(EbNoVec,'psk',M,'nondiff');
```

Plot the theoretical and simulated data on the same graph to compare results.

```
figure
semilogy(EbNoVec,berVec(:,1),'*')
hold on
semilogy(EbNoVec,berTheory)
legend('Simulation','Theory','Location','Best')
xlabel('Eb/No (dB)')
ylabel('Bit Error Rate')
grid on
hold off
```



Observe that there is good agreement between the simulated and theoretical data.

Accelerating BER Simulations Using the Parallel Computing Toolbox

This example uses Parallel Computing Toolbox™ to accelerate a simple, QPSK bit error rate (BER) simulation. The system consists of a QPSK modulator, a QPSK demodulator, an AWGN channel, and a bit error rate counter.

Set the simulation parameters.

```
EbNoVec = 5:8;      % Eb/No values in dB
totalErrors = 200; % Number of bit errors needed for each Eb/No value
totalBits = 1e7;   % Total number of bits transmitted for each Eb/No value
```

Allocate memory to the arrays used to store the data generated by the function, `helper_qpsk_sim_with_awgn`.

```
[numErrors, numBits] = deal(zeros(length(EbNoVec),1));
```

Run the simulation and determine the execution time. Only one processor will be used to determine baseline performance. Accordingly, observe that the normal for-loop is employed.

```
tic
for idx = 1:length(EbNoVec)
    errorStats = helper_qpsk_sim_with_awgn(EbNoVec,idx, ...
        totalErrors,totalBits);
    numErrors(idx) = errorStats(idx,2);
    numBits(idx) = errorStats(idx,3);
end
simBaselineTime = toc;
```

Calculate the BER.

```
ber1 = numErrors ./ numBits;
```

Rerun the simulation for the case in which Parallel Computing Toolbox is available. Create a pool of workers.

```
pool = gcp;
assert(~isempty(pool), ['Cannot create parallel pool. '...
    'Try creating the pool manually using ''parpool'' command.'])
```

Determine the number of available workers from the `NumWorkers` property of `pool`. The simulation runs the range of E_b/N_0 values over each worker rather than assigning a single E_b/N_0 point to each worker as the former method provides the biggest performance improvement.

```
numWorkers = pool.NumWorkers;
```

Determine the length of `EbNoVec` for use in the nested `parfor` loop. For proper variable classification, the range of a for-loop nested in a `parfor` must be defined by constant numbers or variables.

```
lenEbNoVec = length(EbNoVec);
```

Allocate memory to the arrays used to store the data generated by the function, `helper_qpsk_sim_with_awgn`.

```
[numErrors,numBits] = deal(zeros(length(EbNoVec),numWorkers));
```

Run the simulation and determine the execution time.

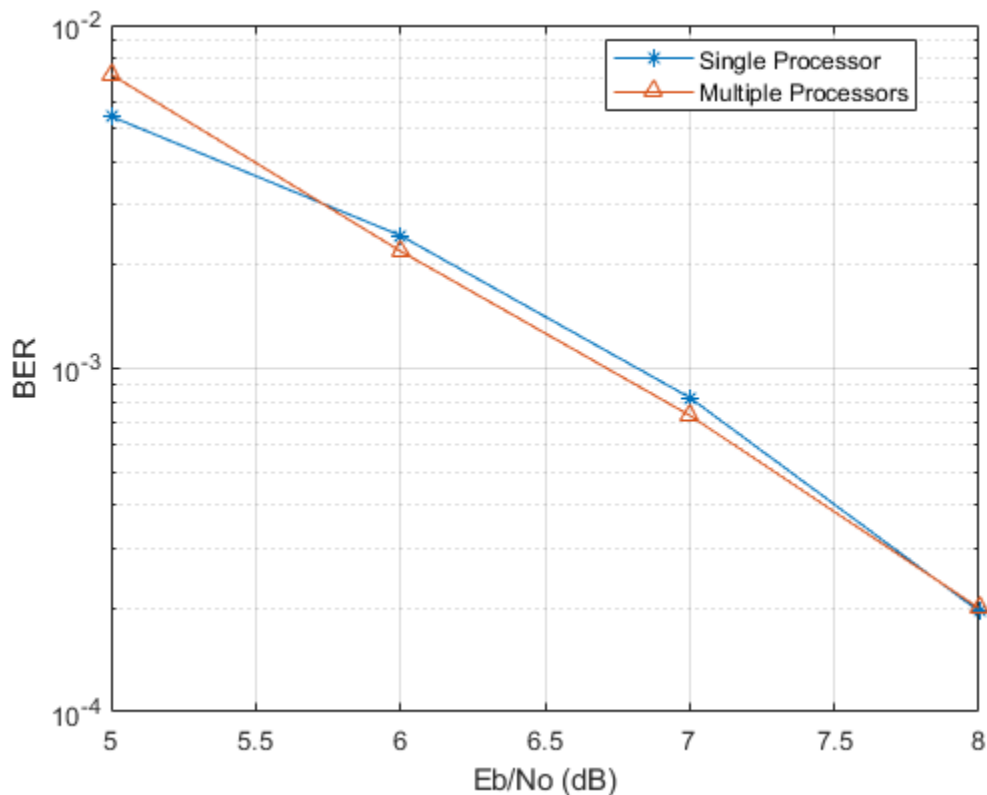
```
tic
parfor n = 1:numWorkers
    for idx = 1:lenEbNoVec
        errorStats = helper_qpsk_sim_with_awgn(EbNoVec,idx, ...
            totalErrors/numWorkers,totalBits/numWorkers);
        numErrors(idx,n) = errorStats(idx,2);
        numBits(idx,n) = errorStats(idx,3);
    end
end
simParallelTime = toc;
```

Calculate the BER. In this case, the results from multiple processors must be combined to generate the aggregate BER.

```
ber2 = sum(numErrors,2) ./ sum(numBits,2);
```

Compare the BER values to verify that the same results are obtained independent of the number of workers.

```
semilogy(EbNoVec',ber1,'-*',EbNoVec',ber2,'-^')
legend('Single Processor','Multiple Processors','location','best')
xlabel('Eb/No (dB)')
ylabel('BER')
grid
```



You can see that the BER curves are essentially the same with any variance being due to differing random number seeds.

Compare the execution times for each method.

```
fprintf(['\nSimulation time = %4.1f sec for one worker\n', ...  
        'Simulation time = %4.1f sec for multiple workers\n'], ...  
        simBaselineTime,simParallelTime)  
fprintf('Number of processors for parfor = %d\n', numWorkers)
```

```
Simulation time = 24.6 sec for one worker  
Simulation time = 6.1 sec for multiple workers  
Number of processors for parfor = 6
```

See Also

[parfor](#) | [gcp](#)

Related Examples

- “Code Generation and Acceleration Support”

Visualization and Measurements

- “Scatter Plot and Eye Diagram with MATLAB Functions” on page 3-2
- “ACPR and CCDF Measurements with MATLAB System Objects” on page 3-6

Scatter Plot and Eye Diagram with MATLAB Functions

This example shows how to visualize signal behavior through the use of eye diagrams and scatter plots. The example uses a QPSK signal which is passed through a square-root raised cosine (RRC) filter.

Scatter Plot

Set the RRC filter, modulation scheme, and plotting parameters.

```
span = 10;           % Filter span
rolloff = 0.2;      % Rolloff factor
sps = 8;           % Samples per symbol
M = 4;             % Modulation alphabet size
k = log2(M);       % Bits/symbol
phOffset = pi/4;   % Phase offset (radians)
n = 1;            % Plot every nth value of the signal
offset = 0;        % Plot every nth value of the signal, starting from offset+1
```

Create the filter coefficients using the `rcosdesign` function.

```
filtCoeff = rcosdesign(rolloff,span,sps);
```

Generate random symbols for an alphabet size of M .

```
rng default
data = randi([0 M-1],5000,1);
```

Apply QPSK modulation.

```
dataMod = pskmod(data,M,phOffset);
```

Filter the modulated data.

```
txSig = upfirdn(dataMod,filtCoeff,sps);
```

Calculate the SNR for an oversampled QPSK signal.

```
EbNo = 20;
snr = EbNo + 10*log10(k) - 10*log10(sps);
```

Add AWGN to the transmitted signal.

```
rxSig = awgn(txSig,snr,'measured');
```

Apply the RRC receive filter.

```
rxSigFilt = upfirdn(rxSig, filtCoeff,1,sps);
```

Demodulate the filtered signal.

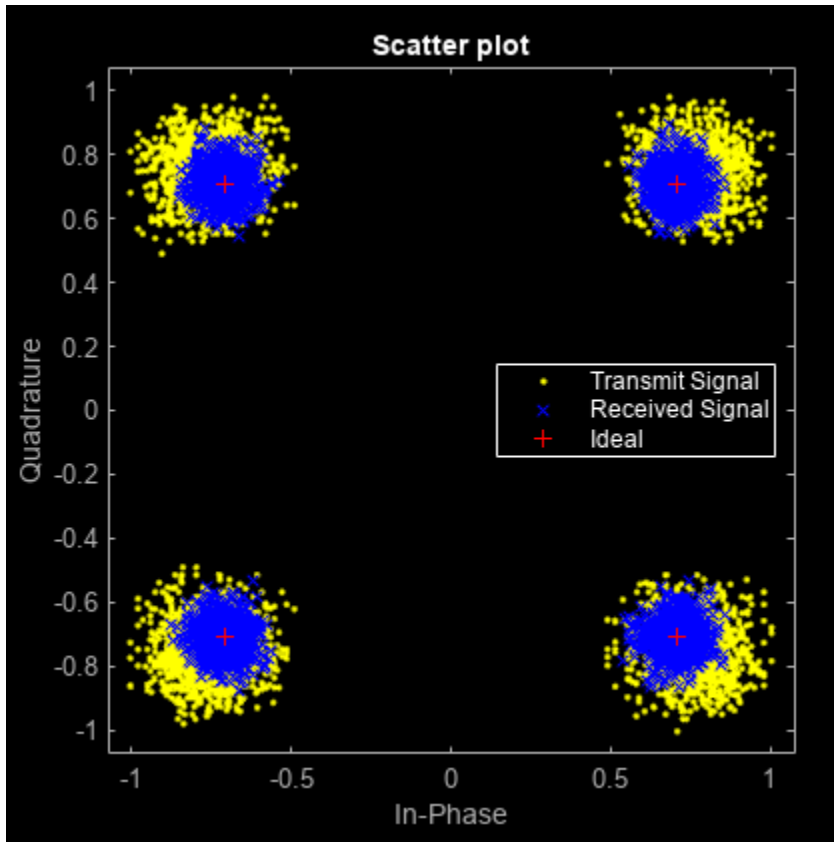
```
dataOut = pskdemod(rxSigFilt,M,phOffset,'gray');
```

Use the `scatterplot` function to show scatter plots of the signal before and after filtering. You can see that the receive filter improves performance as the constellation more closely matches the ideal values. The first `span` symbols and the last `span` symbols represent the cumulative delay of the two filtering operations and are removed from the two filtered signals before generating the scatter plots.


```

h = scatterplot(sqrt(sps)*txSig(sps*span+1:end-sps*span),sps,offset);
hold on
scatterplot(rxSigFilt(span+1:end-span),n,offset,'bx',h)
scatterplot(dataMod,n,offset,'r+',h)
legend('Transmit Signal','Received Signal','Ideal','location','best')

```



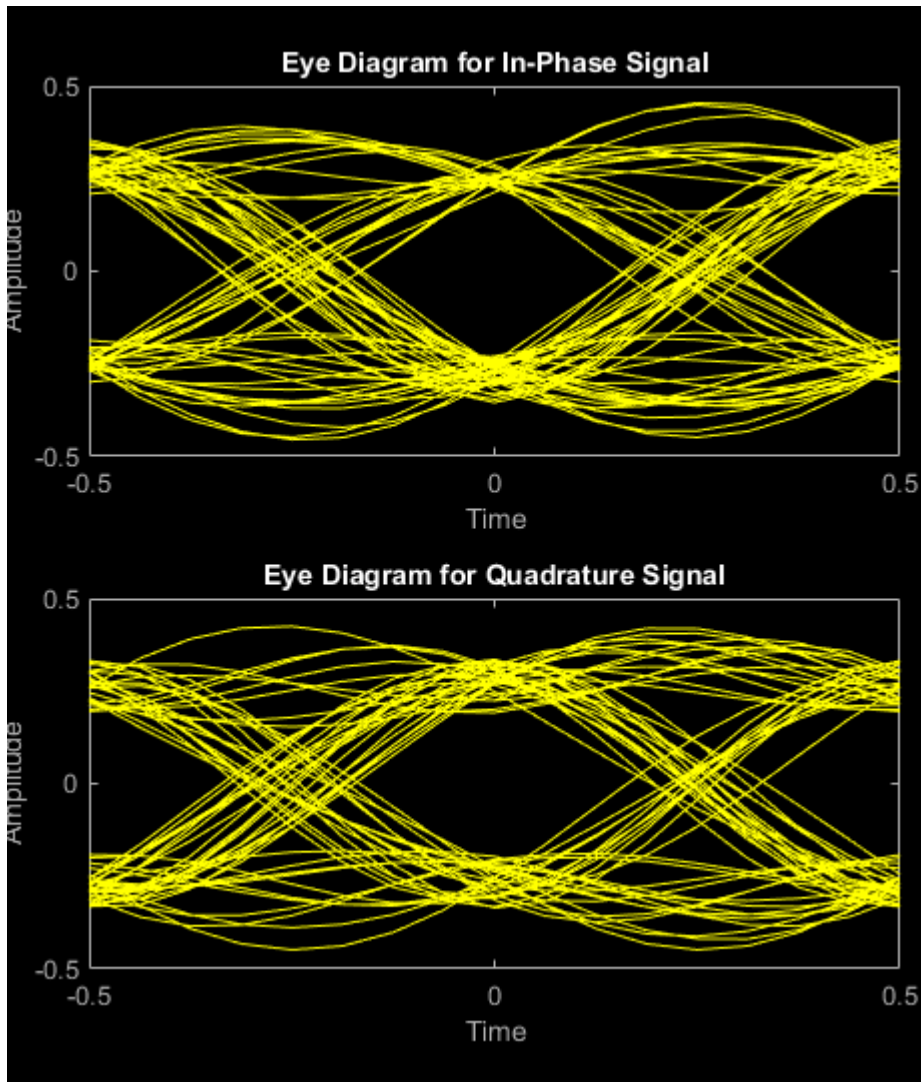
Eye Diagram

Display 1000 points of the transmitted signal eye diagram over two symbol periods.

```

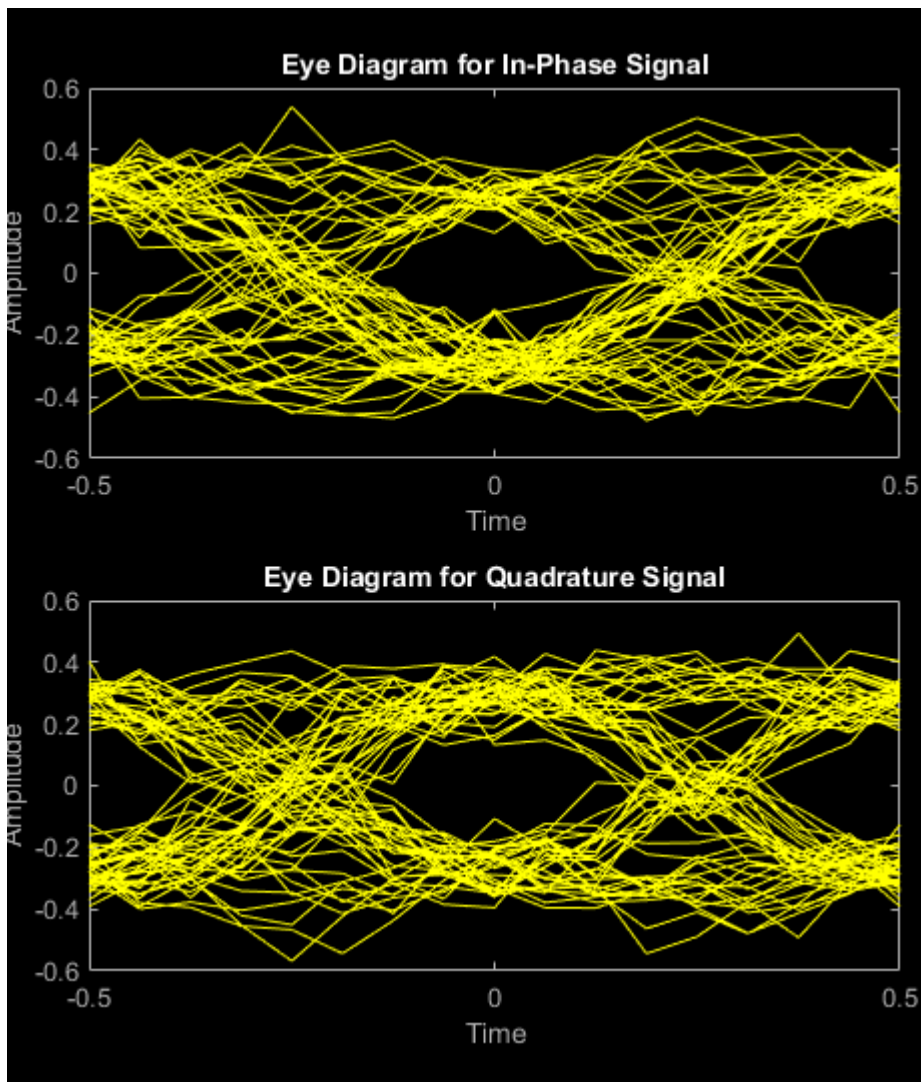
eyediagram(txSig(sps*span+1:sps*span+1000),2*sps)

```



Display 1000 points of the received signal eye diagram.

```
eyediagram(rxSig(sps*span+1:sps*span+1000),2*sps)
```



Observe that the received eye diagram begins to close due to the presence of AWGN. Moreover, the filter has finite length which also contributes to the non-ideal behavior.

See Also

`eyediagram` | `scatterplot`

Related Examples

- "Scatter Plots and Constellation Diagrams"
- "ACPR and CCDF Measurements with MATLAB System Objects" on page 3-6
- "Measure Modulation Accuracy"

ACPR and CCDF Measurements with MATLAB System Objects

In this section...

“ACPR Measurements” on page 3-6

“CCDF Measurements” on page 3-8

ACPR Measurements

This example shows how to measure the adjacent channel power ratio (ACPR) from a baseband, 50 kbps QPSK signal. ACPR is the ratio of signal power measured in an adjacent frequency band to the power from the same signal measured in its main band. The number of samples per symbol is set to four.

Set the samples per symbol (sps) and channel bandwidth (bw) parameters.

```
sps = 4;
bw = 50e3;
```

Generate 10,000 4-ary symbols for QPSK modulation.

```
data = randi([0 3],10000,1);
```

Construct a QPSK modulator and then modulate the input data.

```
x = pskmod(data,4);
```

Apply rectangular pulse shaping to the modulated signal. This type of pulse shaping is typically not done in practical system but is used here for illustrative purposes.

```
y = rectpulse(x,sps);
```

Construct an ACPR System object. The sample rate is the bandwidth multiplied by the number of samples per symbol. The main channel is assumed to be at 0 while the adjacent channel offset is set to 50 kHz (identical to the bandwidth of the main channel). Likewise, the measurement bandwidth of the adjacent channel is set to be the same as the main channel. Lately, enable the main and adjacent channel power output ports.

```
acpr = comm.ACPR(SampleRate=bw*sps,...
    MainChannelFrequency=0,...
    MainMeasurementBandwidth=bw,...
    AdjacentChannelOffset=50e3,...
    AdjacentMeasurementBandwidth=bw,...
    MainChannelPowerOutputPort=true,...
    AdjacentChannelPowerOutputPort=true);
```

Measure the ACPR, the main channel power, and the adjacent channel power of signal y.

```
[ACPRout,mainPower,adjPower] = acpr(y)
```

```
ACPRout = -9.3071
```

```
mainPower = 28.9389
```

```
adjPower = 19.6318
```

Change the frequency offset to 75 kHz and determine the ACPR. Since the `AdjacentChannelOffset` property is nontunable, you must first release `acpr`. Observe that the ACPR improves when the channel offset is increased.

```
release(acpr)
acpr.AdjacentChannelOffset = 75e3;
ACPRout = acpr(y)
```

```
ACPRout = -13.1702
```

Release `acpr` and specify a 50 kHz adjacent channel offset.

```
release(acpr)
acpr.AdjacentChannelOffset = 50e3;
```

Create a raised cosine filter and filter the modulated signal.

```
txfilter = comm.RaisedCosineTransmitFilter( ...
    OutputSamplesPerSymbol=sps);
z = txfilter(x);
```

Measure the ACPR for the filtered signal, `z`. You can see that the ACPR improves from -9.5 dB to -17.7 dB when raised cosine pulses are used.

```
ACPRout = acpr(z)
```

```
ACPRout = -17.2245
```

Plot the adjacent channel power ratios for a range of adjacent channel offsets. Set the channel offsets to range from 30 kHz to 70 kHz in 10 kHz steps. Recall that you must first release `hACPR` to change the offset.

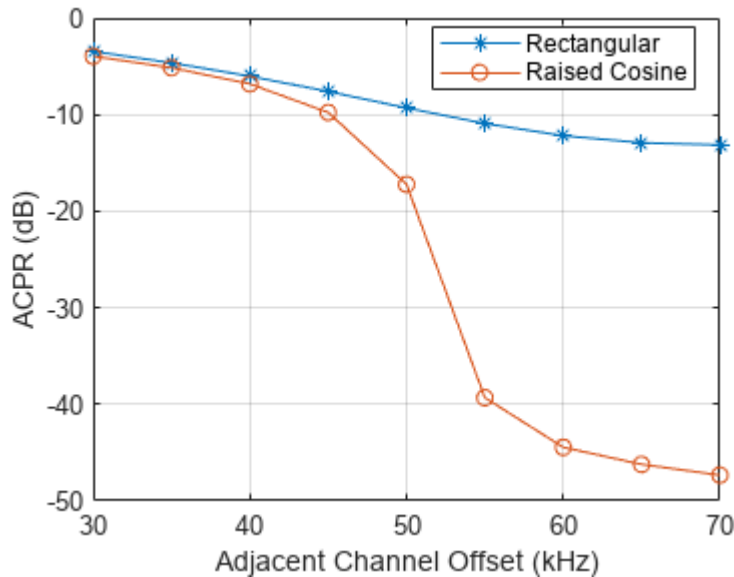
```
freqOffset = 1e3*(30:5:70);
release(acpr)
acpr.AdjacentChannelOffset = freqOffset;
```

Determine the ACPR values for the signals with rectangular and raised cosine pulse shapes.

```
ACPR1 = acpr(y);
ACPR2 = acpr(z);
```

Plot the adjacent channel power ratios.

```
plot(freqOffset/1000,ACPR1,'*-',freqOffset/1000, ACPR2,'o-')
xlabel('Adjacent Channel Offset (kHz)')
ylabel('ACPR (dB)')
legend('Rectangular','Raised Cosine','location','best')
grid
```



CCDF Measurements

This example shows how to use the power meter System object™ to measure the probability of a signal's instantaneous power being greater than a specified level over its average power. Construct a powermeter object and set the Measurement and ComputeCCDF properties.

```
pm = powermeter(Measurement="Peak-to-average power ratio",ComputeCCDF=true);
```

Set OFDM parameters.

```
fftLength = 256;
cyclicPrefixLength = 32;
nullIdx = [1:6 fftLength-4:fftLength]';
numFrames = 20;
ofdmInputSize = fftLength - numel(nullIdx);
ofdmOutputSize = fftLength + cyclicPrefixLength;
```

Generate the 64-QAM and OFDM signals for evaluation.

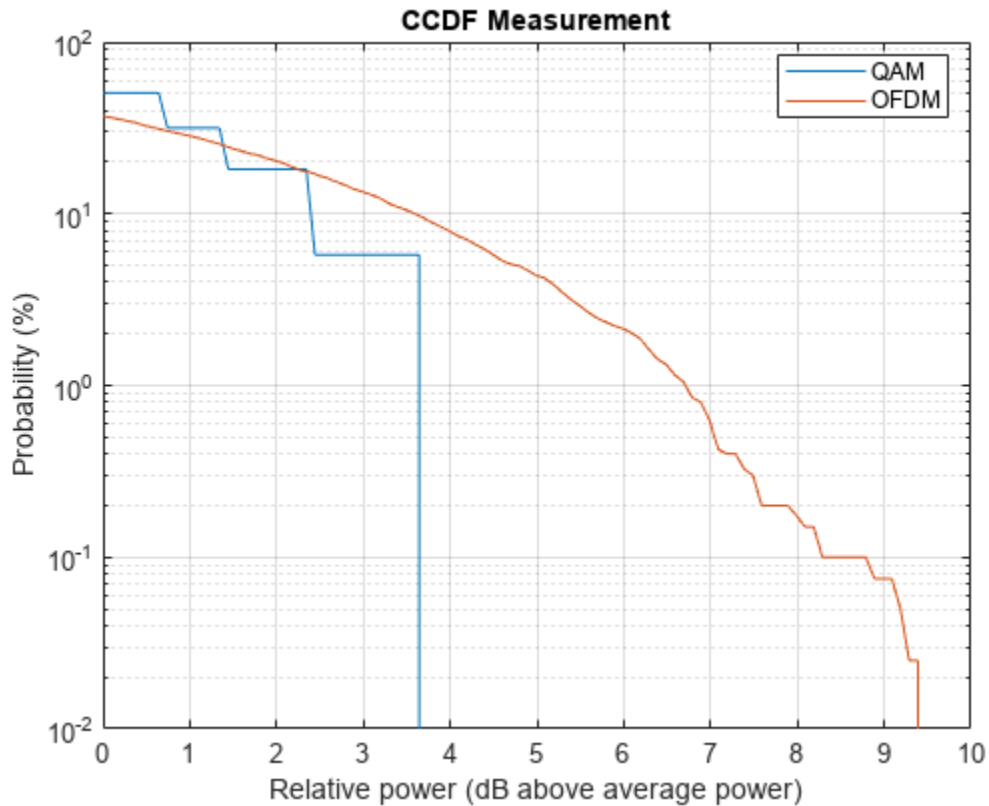
```
data = randi([0 63],ofdmInputSize,numFrames);
% Apply 64-QAM modulation
tmpQAM = qammod(data,64);
% Save the signal data
qamSig = tmpQAM(:);
% Apply OFDM modulation to the QAM-modulated signal
ofdmSig = ofdmmod(tmpQAM,fftLength,cyclicPrefixLength,nullIdx);
```

Determine the PAPR values for the two signals. The two signals being evaluated must be the same length so the first 4000 symbols are evaluated.

```
PAPR = pm([qamSig(1:4000),ofdmSig(1:4000)]);
```

Plot the CCDF data. Observe that the likelihood of the power of the OFDM modulated signal being more than 3 dB above its average power level is much higher than for the QAM modulated signal.

```
plotCCDF(pm)
legend('QAM', 'OFDM', 'location', 'best')
```



Compare the PAPR values for the QAM modulated and OFDM modulated signals.

```
fprintf('\nPAPR for 64-QAM = %5.2f dB\nPAPR for OFDM = %5.2f dB\n', ...
    PAPR(1), PAPR(2))
```

```
PAPR for 64-QAM = 3.65 dB
PAPR for OFDM = 9.44 dB
```

You can see that by applying OFDM modulation to a 64-QAM modulated signal, the PAPR increases by 5.8 dB. This means that if 30 dBm transmit power is needed to close a 64-QAM link, the power amplifier needs to have a maximum power of 33.7 dBm to ensure linear operation. If the same signal were then OFDM modulated, a 39.5 dBm power amplifier is required.

See Also

`comm.ACPR` | `comm.CCDF`

Related Examples

- “Adjacent Channel Power Ratio (ACPR)”

- “Complementary Cumulative Distribution Function CCDF”